

445108
Sonate.

1

VIOLINE I.

G.F. Händel.

Adagio.

The musical score is written for Violin I in G.F. Händel's Sonata No. 445108. It is in D major (three sharps) and 3/4 time, marked Adagio. The score spans 10 staves. Key features include:

- Staff 1:** Starts with a square symbol. Dynamics: *p*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 2:** Dynamics: *cresc.*, *p*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 3:** Dynamics: *mf*, *p*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 4:** Dynamics: *cresc.*, *p*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 5:** Dynamics: *mf*, *p*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 6:** Dynamics: *mf*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 7:** Marked with 'A'. Dynamics: *p*, *cresc.*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 8:** Dynamics: *cresc.*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 9:** Dynamics: *p*, *cresc.*, *mf*. Includes a triplet of eighth notes and a slur over a quarter note.
- Staff 10:** Dynamics: *mf*. Includes a triplet of eighth notes and a slur over a quarter note.

VIOLINE I.

Allegro.

Viol. II. *mf*

cresc.

f

p

1

D 2 V

f

1

2

2

3 1

E

4 V

4 (tr) 3 2

3 V poco riten. 3 tr

f

VIOLINE I.

Adagio.

Pfte. *p* *cresc.* *p* *cresc.*

mf *p* *mf*

F *p* *cresc.* *mf*

p

cresc. *f* *p*

Allegro.

mf *mf*

cresc. *f*

G *mf*

cresc.

VIOLINE I.

5

1 *f*

H.

f

tr.

restez fp

cresc.

3 *f*

tr.

VIOLINE I.

Violin I musical score, measures 1-24. The key signature is three sharps (F#, C#, G#). The score is written on a single staff with a treble clef. It begins with a *mf* dynamic and a *V* (Violin) marking. The music features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamics range from *mf* to *f*. There are several trills (*tr*) and a crescendo (*cresc.*) marked. The score includes various fingerings (1, 2, 3, 4) and bowings (1, 2, 3, 4). The piece concludes with a *f* dynamic and a *G* (G#) marking.