

TZOLKIN

IV. Danz-al-Sub

Salvador Torr 

Musical score for *Flauta en do* and *Marimba*. The score is in 5/4 time, with a tempo of $\text{♩} = 52$.

Flauta en do: $\text{♩} = 52$. Dynamic markings include p , mf , f , ff , and ppp . Performance instructions include *T.R.*, *pizz.*, *arm.*, *fltz...*, *ord. fltz.*, and *e lico*.

Marimba: $\text{♩} = 52$. Dynamic markings include ff , ppp , f , p , pp , mp , p , f sub. , mf , p , mf , and p . Performance instructions include *seco* and *e lico*.

The score is divided into systems, with measure numbers 3, 5, 7, and 9 indicated. The piece concludes with a final *pp* dynamic marking in the Marimba part.

11

Fl. *ftz.* *f* *sfz sfz* *ftz.*

Mar. *mp* *mp* *pp*

13

Fl. *mf* *pp* *f*

Mar. *pp* *f*

15

Fl. *mf* *pp*

Mar. *pp*

17

Fl. *pp* *molto f* *p*

Mar. *mf* *pp sub.* *mf* *pp*

(doble art.)

19

Fl. *mp* *mp*

Mar. *mp* *mp*

22

Fl. *pp* *ftz.~* *ftz.~* *p o c c o a p o c c o* *c r e s c e n d o*

Mar. *ppp* *p o c c o a p o c c o* *c r e s c e n d o*

24

Fl. *f* *pp* *c r e s c e n d o*

Mar. *f* *ppp*

26

Fl. *f* *pp* *ftz.~* *p*

Mar. *f* *ppp* *pp*

28

Fl. *f* *pp* *f*

Mar. *f p mf* *ppp* *ff mf*

30

Fl. *f* *sfz sfz* *pizz.* *ord.* *ff*

Mar. *f* *f* *c r e s c e n d o*

Fl. *festivo*
32 *8va*
f *mf* *sonoro*

Mar. *ff* *mf* *sonoro*

Fl. (8)
34

Mar.

Fl. (8) *loco*
35 *pp*

Mar. *pp*

Fl. *f*

Mar. *mf* *f*

Fl.

Mar. *p* *mf*

40

Fl. *pp* *f* *p* *mf* *pp* *mf*

Mar. *ppp* *f* *p* *p* *p*

3 3 3 3 3 3 3 3

pizz. T.R. ftz.--- pizz.

42

Fl. *f* *p* *f* *f* *p* *f*

Mar. *mf* *mp* *pp sub.*

eólico ord. 3 3 3 3 3 3 3 3

pizz. s.s. pizz. con aire

44

Fl. *ff* *mp* *mf* *mp*

Mar. *mp* *mf* *mp* *mf* *p*

ord. 3 3 3 3 3 3 3 3

seco

46

Fl. *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *ff* *p* *ff* *p* *ff* *p sub.*

Mar. *mf* *f* *f* *mf* *ff* *ff* *p sub.*

pizz. 3 3 3 3 3 3 3 3

48

Fl. *sfz* *sfz*

Mar. *mf* *pp* *mf*

(doble art.) sim.

3 3 3 3 3 3 3 3

50

Fl. *pp* *mf* *rall.*

Mar. *mf* *rall.* *mp*

51

Fl. *p* *ppp* *f*

Mar. *p* *mf*

ftz. -----

Flauta

T.R. = Tongue Ram

= sonido soplado (s.s.) ó eólico

= pizz. de lengua (seco)

Percu.

= apagar con la misma baqueta (seco)