

Gram-carré

for string quartet

Salvador Torré

Scordatura VI.I VI.II Vla. Vc.

The pitches in the score do not indicate the audible results but the tones to be stopped on the indicated string

Remarks

Each line (stave) lasts 20 seconds; you start at zero beginning each line going to 20" at the end of the line, (for the 2nd. mt. each line is 21 seconds)

(if you want you may build a four synchronised multi metronome beginning at zero and finishing at 20" for each line, providing a metronome for each stand of four instrumentalists).

Put events proportionately inside the 20", each page lasts one minute (60 seconds), each movement lasts 10 minutes, (2nd. mt. lasts 10' 30").

It is advisable to play all three movements as it should be the whole quartet or, depending on the circumstances, you may play each movement as a separate piece with its own title.

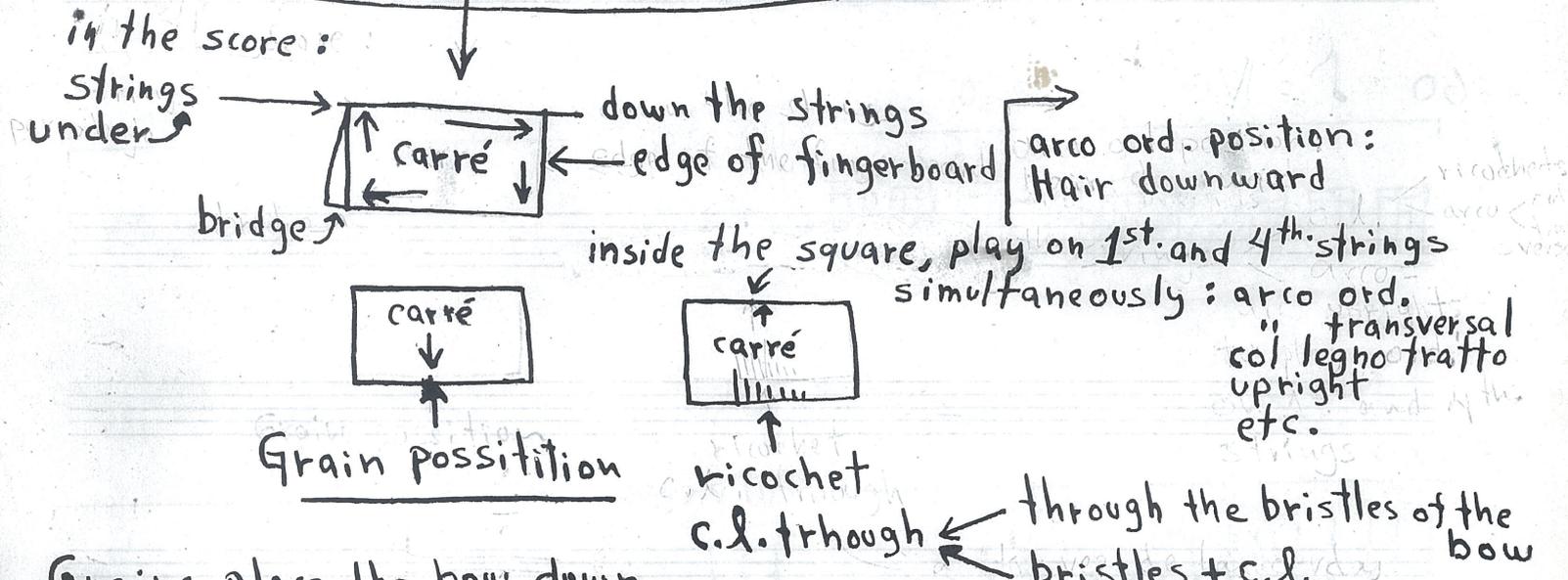
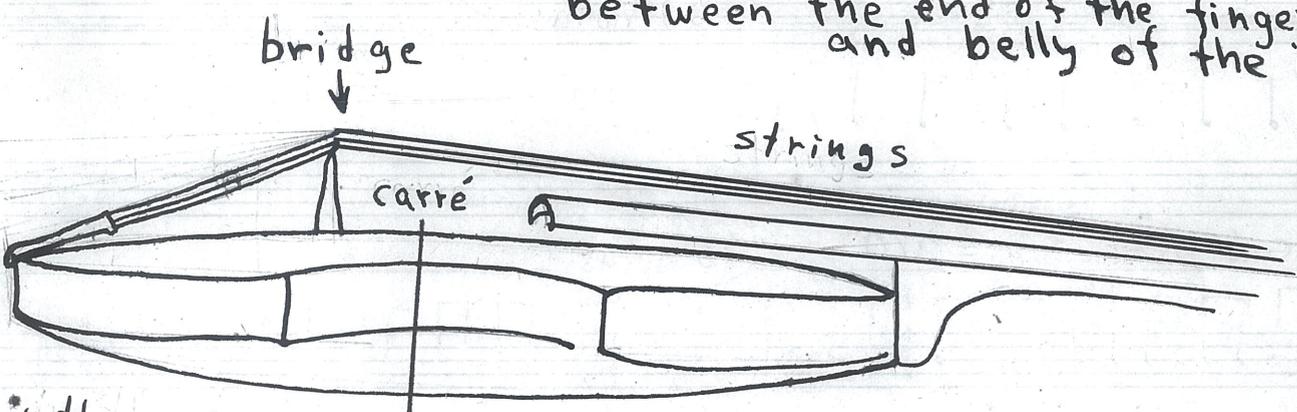
It is necessary that all four instrumentalists read on the general score, to coordinate all events, time, tempos, durations, synchronicity, what is improvised and what is not, percentage of growth or decrease, etc. etc. for this reason all four instrumentalists has to visualise the general score.

Please print the score in separate pages to could slide sheets on the stand.

To know actual sounds, please consider the "scordatura".

instructions for Grain-Carré (2nd. mvt.)

- Slightly loosen the tension of the bow hairs.
- For Viola and Cello, carefully place a piece of wood between the end of the fingerboard and belly of the instrument.

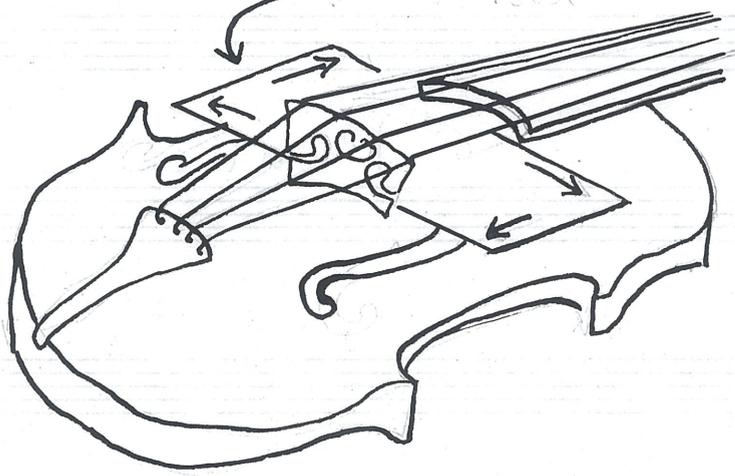


Grain: place the bow down the strings inside the square between:

1. Bridge
2. Edge of the fingerboard
3. Belly
4. Below the strings

Be careful not to hit the bridge too hard, so that it does not move from its place!

Carré transversal:



2. Grain - carré

Strictly respect the measure of time, or you may also consider a proportionally slower version.

VI.I
 0" Grain 8" 5" 13" Tail-piece 3" 2" 1" 1" 1/2" 1/2" 2"

VI.II
 8" (-) 5" Grain 3" 2" Tailpiece 1" 1" 1/2" 1/2"

Vla.
 8" (-) 5" Grain 3" 2" Tailpiece 1" 1" 1/2" 1/2"

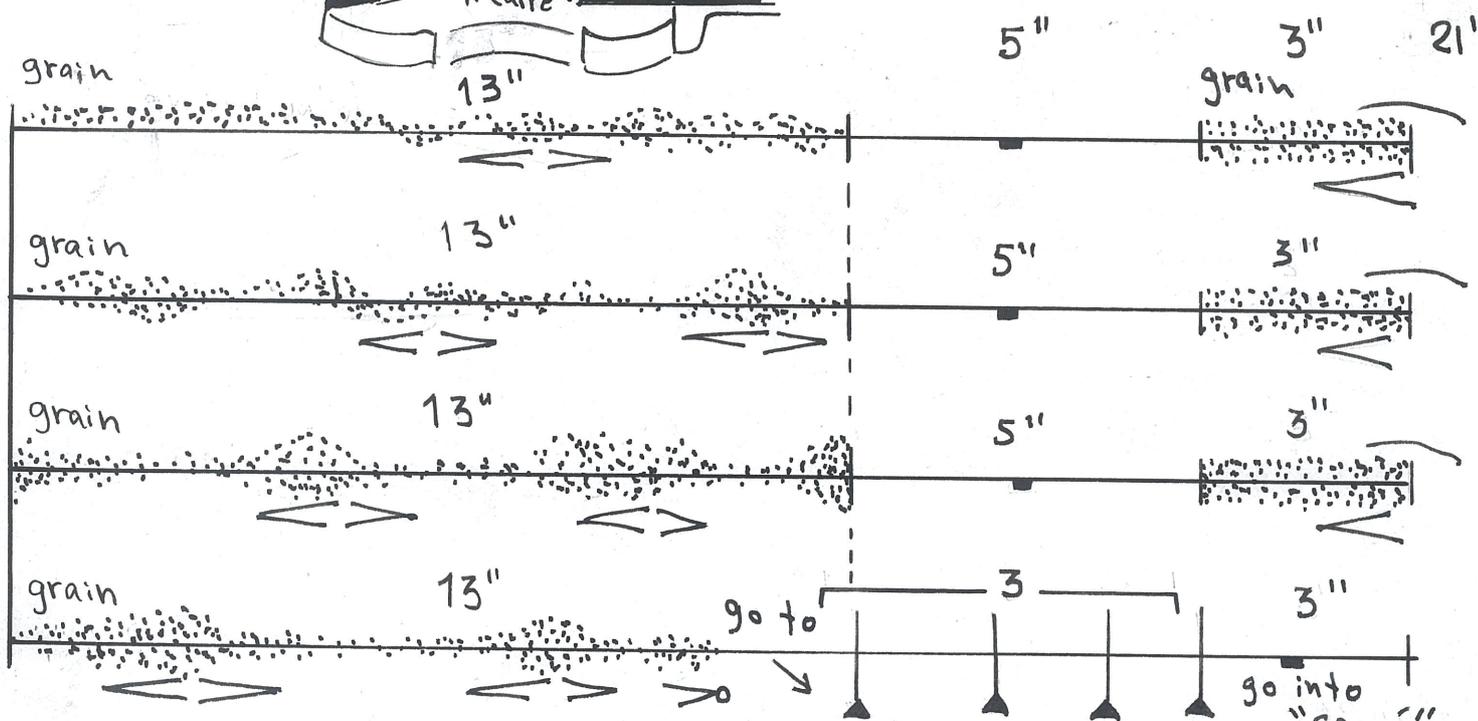
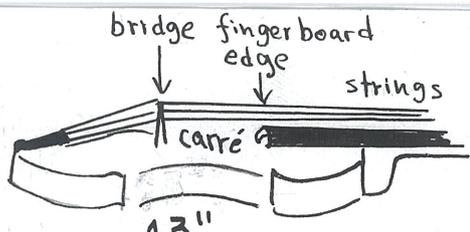
Vc.
 Tailpiece 8" 5" Grain 3" 2" Tail (d=60) 1" 1" 1/2" 1/2"

System 2:
 + 3" grain 5" 7" (f)pp "romantic-like" arco c.l. under 4th. and 1st. strings 2" 1" 1" 1/2" 1/2"
 + 3" grain 5" 7" (f)pp "romantic-like" lot of bow 2" 1" 1" 1/2" 1/2"
 + 3" grain 5" 7" (f)pp "romantic-like" 2" 1" 1" 1/2" 1/2"
 + 3" grain 5" 7" (f)pp "romantic-like" go to (f) 2" d=60 (mp) 1" 1" 1/2" 1/2"

System 3:
 5" impro. with previous elements 16" 21"
 5" impro. with previous elements 16"
 5" impro. with previous elements 16"
 5" impro. with previous elements 16"

* Overpressure with the stick of the bow to the belly of the instrument so that in between, the hair of the bow is crushed-down. the resulting effect is a kind of granular sound, wich absolutely will not harm the instrument.

2



Carré: ↑... Gettato c.l.b. under 4th. and 1st. open strings (no grain) etc. ↔ oblique bow (c.l.) on the belly (f)p

Gettato c.l.b. (f) etc. 8" oblique bow (c.l.) on the belly (f)p

Gettato c.l.b. (f) etc. 8" oblique bow (c.l.) on the belly (f)p

Gettato c.l.b. under 4th. 1st. str. (f) etc. 8" oblique bow (c.l.) on the belly (f)p

Verso punta 16" Verso tallone 21" ricochet

* be careful not to hit too much the bridge!

** pull the bow violently under 4th. and 1st. strings. (col. legno)

+ (ff)p between parenthesis is the intensity of performance - inside parenthesis the resulting intensity

8" 2" 8" 3"

"carré" always mf f mf f sfz

"carré" always mf f mf f sfz

"carré" always mf f mf f sfz

grain 8" (impro.) 21"

grain 8" (impro.)

grain 8" (impro.)

grain 21"

4" 13" 4" 21"

"carré" always slow continuous arco on the belly (romantic like) silently turn down the bow (inside the "carré")

(mf)ppp

4" 13" 4"

"carré" always slow continuous arco on the belly (romantic like)

(mf)ppp

4" 13" 4"

"carré" slow continuous arco on the belly (romantic like) silently turn down the bow (inside the "carré")

(mf)ppp

4" 13" 4"

"carré" always slow continuous arco on the belly (romantic like)

(mf)ppp

13" 4" 3" 21" +

slow arco col legno on the belly (romantic like) arco c.l. belly sim.

(mp)pp

13" 4" 3" 1"

slow arco col legno on the belly (romantic..)

(mp)pp

13" 4" 3" 1"

slow arco col legno on the belly (romantic..)

(mp)pp

13" 4" 3" 1"

slow arco col legno on the belly (romantic..)

(mp)pp

3" three-dimension
 1" Grain 8" 5" "carre" transvers
 under 1st. and 4th. strings
 arco upside down in four
 directions
 L.H. gliss harm. position

tutta forza >> sfz
 3" turn the bow

three-dimension
 1" 8" 5" 2" three-dimension
 21" 2" 2" 2" 2"

tutta forza
 3" turn the bow

3-dimensional
 1" 8" 5" 2" 2" 2"

tutta forza
 3" turn the bow

3-dimension
 1" 8" 5" 2" 2" 2"

tutta forza

2" turn the grain 4" arco c.l. on 4th. 1st str
 L.H. gliss harm. passn. 1" 2" 8" arco c.l. on 4th. 1st str.
 L.H. gliss ord. possn. 21"

2" mf continuous 4" (f) mp 2" mf 8" 21"

turn the bow 4" 1" 2" 8"

2" mf continuous 4" (f) mp 1" 2" 8"

turn the bow 4" 1" 2" 8"

2" mf continuous 4" (f) mp 1" 2" 8"

turn the bow 4" 1" 2" 8"

mf continuous (f) mp mf (f) mp

1" three-dimens. 1" 3" three-dimension 8" grain 5" 21"

tutta forza mp 1" 3" 8" 3" P discontinuous

1" 1" 3" 8" 3" P discontinuous sfz P

tutta forza mp 1" 3" 8" 3" 5"

1" 1" 3" 8" 3" P discontinuous 5"

tutta forza mp 1" 3" 8" 3" 5"

1" 1" 3" 8" 3" P discontinuous

5" 8" 3" 5" 21"

turn bow arco c.l. belly
 PP <f> <> <sfz> <>
 5" 8" 3" arco c.l. belly
 turn bow (f)pp 5"
 5" 8" 3" arco c.l. belly
 turn bow (f)pp 5"
 5" 8" leave "carré" 3" ad.lib: arco c.l. on Tail
 (f)pp 5"
 f (mp) (f)pp turn the bow

1" 13" 2" 5" 21"

turn bow P continuous strictly 13" arco ord. belly
 (f)pp "Romantic like"
 turn bow P continuous strictly 13" arco ord. belly
 (f)pp "Romantic like"
 turn bow P continuous strictly 13" arco ord. belly
 (f)pp "Romantic like"
 (f) grain on the Tail (f) don't move arco ord. on Tail
 P continuous sim

1" 1" 1" 2" 3" 5" Grain 8" 21"+

Violently Place the instr. on the knee, the back of the instr. facing the audience
 pull out the bow from the "carré"
 Grain from top to bottom
 (f)pp Grain on back of the instrument
 Grain on the back of the instrument from top to bottom
 1" 1" 1" 2" 3" 5" don't move 8" ad lib: grain on the Tail
 (mf) sim.