

Exopheromone III

Jashiin
2015

$\text{♩} = 34$

Piano

Ped.

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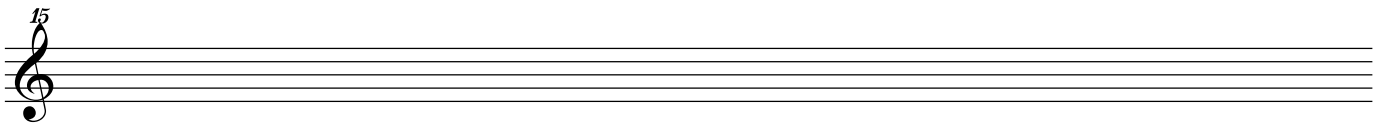
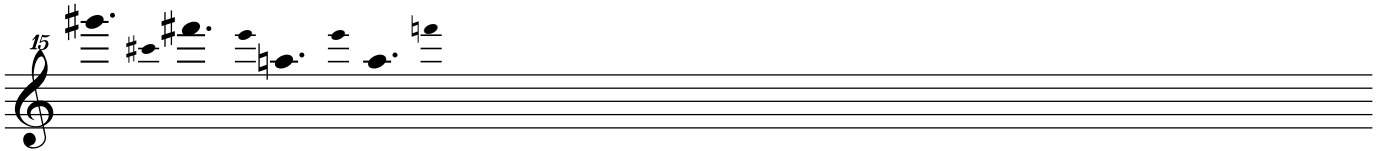
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Notes are divided into three classes by size (large, small, and dots), and into two classes by accidentals (those with accidentals and those without). Use the latter division to determine dynamics: one group must be played extremely loud, the other quietly or not at all. Use the former division to determine relative duration (large notes longer than small notes) and position (dots near large notes are to be played in the same way as in Exopheromone II, or not at all).

During a performance, large and medium sized impossible notes are treated as rests. Impossible small notes are not played, but their actual positions must be determined by the performer, as they affect the notes that are played. Impossible notes with accidentals mark prominent pauses.

The considerations for impossible notes only apply in performance. The first paragraph of these instructions may be used to make an extremely sparse reading, in which the number of impossible notes for the listener will be much greater than it actually is.