

One

for percussion ensemble

Jordan Nobles

Québec City/Vancouver, 2001

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Dedicated to Jenna Newman

Jordan Nobles

PERFORMANCE INSTRUCTIONS

One is comprised mostly of tremolos performed on different pitched percussion instruments. Which instrument to be performed on (marimba, vibraphone, chimes, etc.) can be determined ahead of time or improvised during the performance.

Each player reads from the score. That way if during the piece two players wish to perform using the same instrument, they can both read the music on the stand in front of that instrument.

Each player is coordinated by stopwatches. The performers are given a pitch and the time it should be played (i.e. between 2:12 and 2:20 an E is written in the score for Player 2). What octave to play the E and what pitched instrument to play it on is up to the performer.

Performers can change octaves in the middle of the time brackets or play two or three E's simultaneously to make the texture thicker if they wish. As long as they are prepared to switch to their next note when indicated in the score.

When a two note interval is given in the score (i.e. a minor second for Player 1 at 5:54) both notes must be played, but they can be played in either inversion (as a minor second or as a major seventh).

Another VERY IMPORTANT feature is that each pitched note played, whether a short one or a long one, has to start silently and fade in, and then fade out when it ends. To hide it's entrance and exit. Exactly how loud to make the swell and how quick a swell each note has is up to the spontaneous decision of the player.

Softer mallets should be used generally throughout the piece.

INSTRUMENTATION

The piece is designed to be performed on any pitched percussion instruments (marimba, vibraphone, chimes, glockenspiel etc). As well each player has a cymbal to roll at the beginning of the piece and Player 1 has a tam-tam and bass drum to play at the end of the piece.

A circle with an x in it  appears throughout the piece in each players part. This means to softly strike a cymbal, triangle, or other non-pitched metallic percussion instrument once. The attacks can be with the mallet head, the stick of the mallet or with the performers own fingers.

DURATION

The duration of the piece is just over 9 minutes.

OTHER INFORMATION

One was premiered by the *4 Gallon Drum* percussion quartet of Vancouver, BC in 2001.

It is Dedicated to **Jenna Newman**.

POSSIBLE PERFORMANCE IDEA

This piece can be played with everyone in fixed positions with one stand and one stopwatch (i.e. someone on the marimba, someone on the vibes, etc) or with multiple positions set up around the stage. A score and a stopwatch can be setup in many different places and the performers on a whim can travel from one position to another throughout the piece. They can double or triple up on one instrument and have fun with the piece that way.

Also the piece doesn't need to be only performed by 4 players can more than one person can play a part at once, therefore opening up the piece to larger percussion ensembles.

ONE

Dedicated to Jenna Newman

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0:00 0:05 0:10 0:15 0:20 0:25

Percussion 1
tam-tam 10
ppp \rightarrow *p*
25 random instrument
ppp \rightarrow *mp*

Percussion 2
large suspended cymbal 15
cres. and decresc moving around the cymbal with soft mallets
ppp \rightarrow *p*

Percussion 3
med. suspended cymbal 19
cres. and decresc moving around the cymbal with soft mallets
ppp \rightarrow *p*

Percussion 4
small suspended cymbal 22
cres. and decresc moving around the cymbal with soft mallets
ppp \rightarrow *p*

0:30 0:35 0:40 0:45 0:50 0:55

Perc1
40
sim.
50

Perc2
30 random instrument
ppp \rightarrow *mp*
43
sim.
52

Perc3
34 random instrument
ppp \rightarrow *mp*
45
sim.

Perc4
37 random instrument
ppp \rightarrow *mp*
48
sim.

1:00 1:05 1:10 1:15 1:20 1:25

Perc1 Perc2 Perc3 Perc4

00 10 19 01 12 22 05 14 22 08 15 25

1:30 1:35 1:40 1:45 1:50 1:55

Perc1 Perc2 Perc3 Perc4

30 38 46 54 32 40 48 56 34 42 50 58 36 44 52

2:00 2:05 2:10 2:15 2:20 2:25

Perc1 02 10 18 26

Perc2 04 12 20 28

Perc3 06 14 22

Perc4 00 08 16 24

2:30 2:35 2:40 2:45 2:50 2:55

Perc1 34 42 50 58

Perc2 36 44 52

Perc3 30 38 46 54

Perc4 32 40 48 56

3:00

3:05

3:10

3:15

3:20

3:25

Musical score for Percussion 1-4 from 3:00 to 3:25. The score is written on four staves, each with a treble clef. Percussion 1 (Perc1) has a measure starting at 3:00, followed by a measure at 3:05 with a circled 'X' and a measure at 3:15 with a circled 'X'. Percussion 2 (Perc2) has a measure starting at 3:00, followed by a measure at 3:08, a measure at 3:16, and a measure at 3:25. Percussion 3 (Perc3) has a measure starting at 3:00, followed by a measure at 3:02 with a circled 'X', a measure at 3:10, a measure at 3:18, and a measure at 3:25. Percussion 4 (Perc4) has a measure starting at 3:00, followed by a measure at 3:04 with a circled 'X', a measure at 3:12 with a circled 'X', a measure at 3:20, and a measure at 3:25. The notation includes stems, beams, and various rhythmic symbols.

3:30

3:35

3:40

3:45

3:50

3:55

Musical score for Percussion 1-4 from 3:30 to 3:55. The score is written on four staves, each with a treble clef. Percussion 1 (Perc1) has a measure starting at 3:30, followed by a measure at 3:35, a measure at 3:40, a measure at 3:45, a measure at 3:50, and a measure at 3:55. Percussion 2 (Perc2) has a measure starting at 3:30, followed by a measure at 3:40, a measure at 3:45, a measure at 3:50, and a measure at 3:58. Percussion 3 (Perc3) has a measure starting at 3:30, followed by a measure at 3:35, a measure at 3:45, a measure at 3:50, and a measure at 3:54. Percussion 4 (Perc4) has a measure starting at 3:30, followed by a measure at 3:35, a measure at 3:40, a measure at 3:50, a measure at 3:54, and a measure at 3:58. The notation includes stems, beams, and various rhythmic symbols.

Perc1 02 10 13 16 22 27

Perc2 02 06 13 19 25

Perc3 02 06 10 16 22

Perc4 06 10 13 19 29

4:30 4:35 4:40 4:45 4:50 4:55

Perc1 35 43 54

Perc2 33 41 51

Perc3 31 39 48

Perc4 37 45 57

5:00

5:05

5:10

5:15

5:20

5:25

Perc1

Perc2

Perc3

Perc4

5:30

5:35

5:40

5:45

5:50

5:55

Perc1

Perc2

Perc3

Perc4

6:00

6:05

6:10

6:15

6:20

6:25

Musical score for Percussion 1-4 from 6:00 to 6:25. The score is written on four staves, each with a treble clef and a key signature of one sharp (F#). The notation consists of whole notes with stems, each preceded by a set of three slanted lines representing a drum roll. The notes are marked with measure numbers: Perc1 (02, 10, 18, 26), Perc2 (00, 08, 16, 24), Perc3 (06, 14, 22), and Perc4 (04, 12, 20, 28). Vertical dashed lines indicate time markers at 5-second intervals.

6:30

6:35

6:40

6:45

6:50

6:55

Musical score for Percussion 1-4 from 6:30 to 6:55. The score continues on four staves with the same notation as the previous section. The notes are marked with measure numbers: Perc1 (34, 42, 49, 55), Perc2 (32, 40, 48, 54, 59), Perc3 (30, 38, 46, 51, 58), and Perc4 (36, 44, 50, 57). Vertical dashed lines indicate time markers at 5-second intervals.

7:00

7:05

7:10

7:15

7:20

7:25

Musical score for Percussion 1-4 from 7:00 to 7:25. The score is written on four staves, each with a treble clef and a key signature of one sharp (F#). The notation includes various rhythmic symbols such as eighth notes, quarter notes, and rests, along with dynamic markings like accents and slurs. Specific measures are marked with circled 'X' symbols and numbers: Perc1 (00, 06, 13, 19, 25), Perc2 (04, 09, 14, 20, 27), Perc3 (03, 08, 15, 21, 28), and Perc4 (02, 07, 12, 18, 24, 29). Vertical dashed lines indicate time markers at 7:05, 7:10, 7:15, and 7:20.

7:30

7:35

7:40

7:45

7:50

7:55

Musical score for Percussion 1-4 from 7:30 to 7:55. The score continues on four staves with the same notation as the previous section. Specific measures are marked with circled 'X' symbols and numbers: Perc1 (31, 42, 48, 54), Perc2 (32, 38, 44, 50, 55), Perc3 (33, 40, 46, 51, 56), and Perc4 (34, 41, 47, 52, 58). Vertical dashed lines indicate time markers at 7:35, 7:40, 7:45, and 7:50.

8:00 8:05 8:10 8:15 8:20 8:25

Perc1 00 Bass Drum 10 11 *ppp* 15 B.Drum 16 *ppp* 20 B.Drum 22 *pp* 25 B.Drum

Perc2 01 07 12 18 24 29

Perc3 02 08 14 19 25

Perc4 03 09 15 20 26

gradually increase dynamic of crescendoes

8:30 8:35 8:40 8:45 8:50 8:55 9:00

Perc1 Tam Tam 30 *p* Bass Drum 35 *p* 40 *mp* 45 *mp* 50 *mp* 55 *mf* 00 *mf* ON CUE let ring...

Perc2 35 41 47 53 55 00 *ppp* *f* let ring...

Perc3 31 37 43 49 55 00 *ppp* *f* let ring...

Perc4 33 39 45 51 55 00 *ppp* *f* let ring...