

Jacob Bancks

(2014)

REVISED JULY 2015

ROCK ISLAND LINE

for orchestra

Percussion 1

Brake Drums, Graduated Cowbells (2), Shaker,
High Triangle, Vibraphone, Glockenspiel, Large Suspended Cymbal,
Snare Drum, Small Suspended Cymbal, Finger Cymbals

Copyright © 2014 by Jacob Bancks

Percussion 1

ROCK ISLAND LINE

Jacob Bancks (2014)

REVISED JULY 2015

$\text{♩} = 126$ distant, hollow

Brake Drums [heavy, hollow]

5

Solo

5:3

5:3

3

ppp *mf* *ppp*

same tempo, insistent, mechanical

Two cowbells (low, high)

5

6

pp *sotto voce* *pp* *mp* *p*

15

Shaker

p *poco* *pp* *pp* *mp* *f*

19

Cowbells

mp *pp* *pp* *mp* *p* (p)

22

High Tri.

mf *f* *p* *p* *mp* *f*

poco rit. - - -

a tempo

Vibes (motor always off) [medium mallets]

29

mf *mp* *p* *mf* *mp*

(support the solo cello)

35

mp *mf* *mp* *mp* *p*

(Red.)

43

mf *f* *mf* *mp*

poco rit. - - -

a tempo

10

(Red.)

ROCK ISLAND LINE

Percussion 1

3

58 Glock. (with oboe) *p* Vibes *mp* *poco rit.* *a tempo* *mf* *8va* *Red.*

73 *rit.* *a tempo* Brake Drum [clanging] *p* *pp* *p*

78 *mp* *mf* *f*

84 Lg. S.C. *p* *f* *l.v.* *p (sub.)* *mf* *p (sub.)* *mf* *p (sub.)* *f* (Br. Dr.)

91 Glock. *l.v.* *mp* *mf* *2* *3* *3*

104 Sn. Dr. *f* *mf* Sm. S.C. *p* *mf* *2*

112 High Tri. *mp* Cowbells *mp* *sfz* Sm. S.C. dampen *secco* *mf* *l.v.*

123 *f* *mp* *f* *mf* Cowbells *f* *mp* *f* *mf* *l.v.*

130 Cow. *mf* *f* *ff* *2*

ROCK ISLAND LINE

Percussion 1

138 Brake Drum

mp *f* *f* *mf* *f* *mf*

149 High Tri.

poco rit. ----- *a bit slower* (♩ = 116) *rall. molto* -----

mp *mf* *p*

♩ = 66 **mysterious and drifting**

159 Vibes

poco rit. ----- *a tempo*

mf *mp*

♩ = 72 **quasi early jazz ballad**
(*poco piu mosso*) *allarg.* ----- (♩ = 44)

166

mf *mp* *mp*

♩ = 126 **driving, explosive**

185 Cowbells Brake Dr.

f *sfz* *mf* *sfz* *sfz* *mp* *f* (sub.)

190

sfz *mf* *f* *mf* *sfz* *mf* *mp* *mf* *sfz* *mf*

195

sfz *mf* *f* *sfz* *mf* *f* *f* *sfz* *mf* *ff* *f*

200

sfz *mf* *f* *sfz* *mf* *f* *sfz* *mf* *f* *pp*

ROCK ISLAND LINE

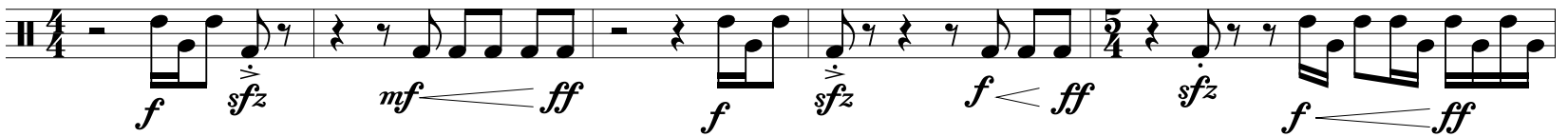
Percussion 1

5

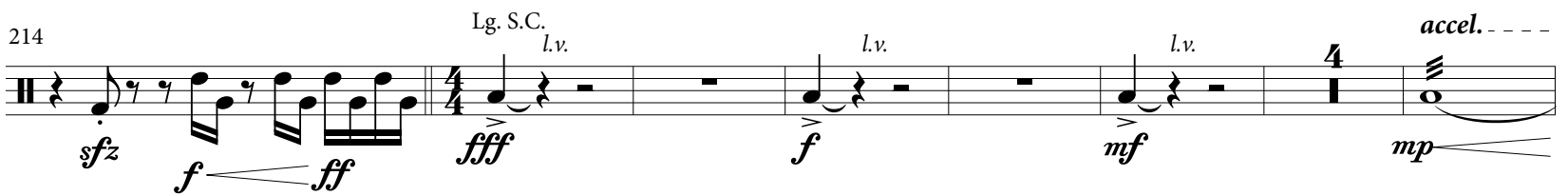
204



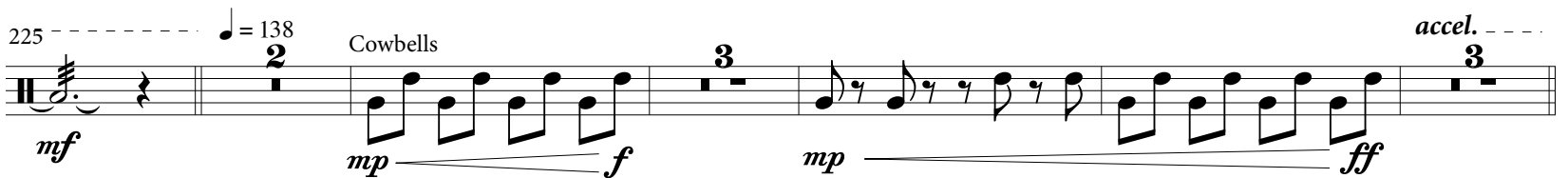
209



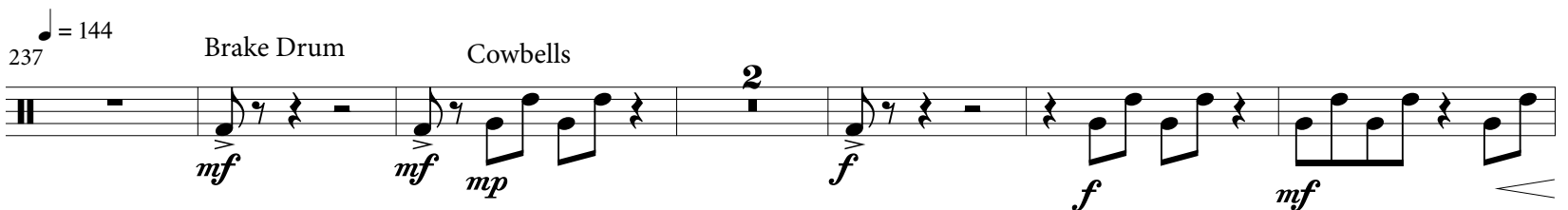
214



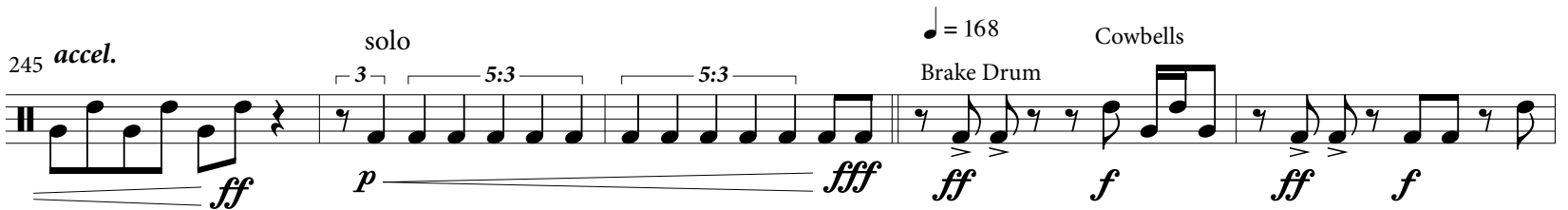
225



237



245



250



256

