

# DREAM VARIATIONS

Cello

## THEME

$\text{♩} = 76-80$ , slow, simple

poco vib.

Jacob Bancks (2015)

**[14] Poco più mosso, with anticipation**

**[22] Calmer, morendo**

**VAR. 1. Vertigo**

**[30]** in time,  $\text{♩} = 72-76$  bsn. solo      in time ( $\text{♩} = 72-76$ )      bsn. solo      in time ( $\text{♩} = 72-76$ )      bsn. solo

**[39]** in time, rall. molto bsn. solo (solo)      **[44]** in 4 (easing into m. 48 tempo)      div. pizz.      poco rit.      poco accel.      rit.

**[48]  $\text{♩} = 58-60$ , whimsical, unpredictable**

## Cello

## VAR. 2. High Living

81  $\text{d} = 80$ , high-spirited, extravagant, wild

arco

81  $\text{d} = 80$ , high-spirited, extravagant, wild  
arco  
**fff**      ***ff***      ***sffz***      ***mf*** secco, support solo bsn.

90      ***f***      ***mf***      ***f***      ***mf***

98      arco      with solo      **104**      **7**      **112**      pizz.  
***f***      ***ff***      ***mf***      ***mp***      ***mf***

114      ***mf***      **5**      (pizz.)      ***mf***      ***f***      ***mf***

125      arco      ***mp***      ***mf***      ***f***      ***mp***      ***f***      ***mf***

132      ***f*** espr.      ***mp***      ***mf***      ***pp***      ***mf***      **136**      pizz.

139      **2**

146      arco      ***mf***

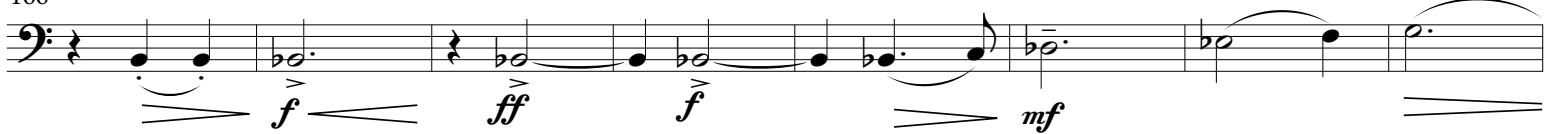
## Cello

3

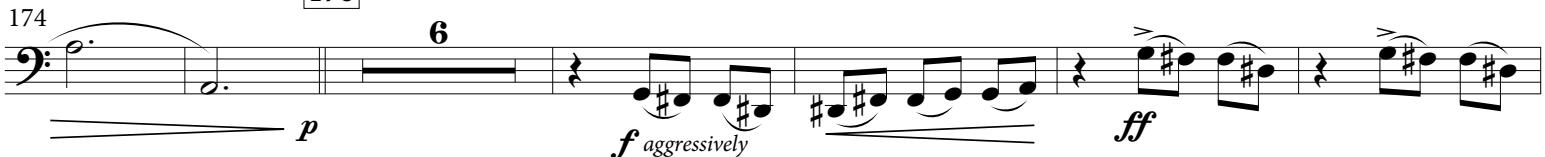
155



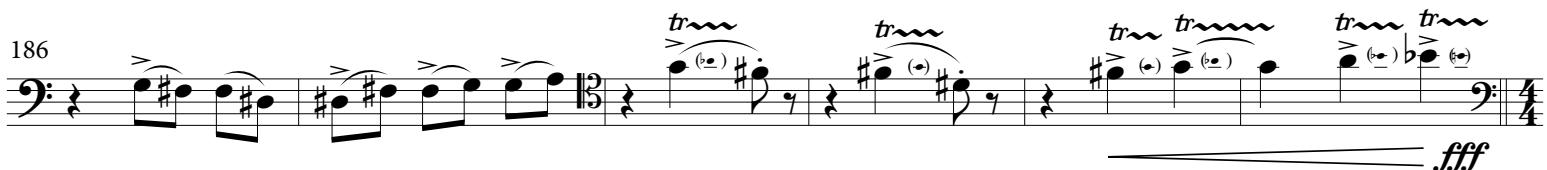
166



176



186

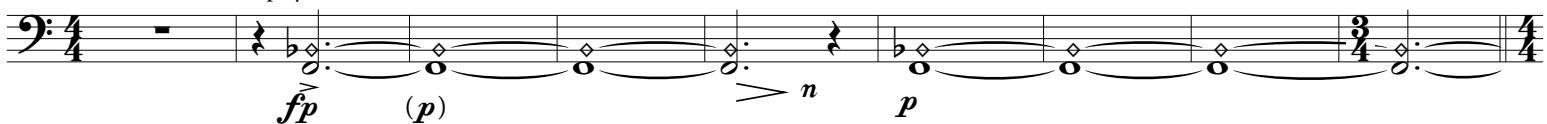


## VAR. 3. Airborne

192  $\text{♩} = 144$ , soaring, animated

one player

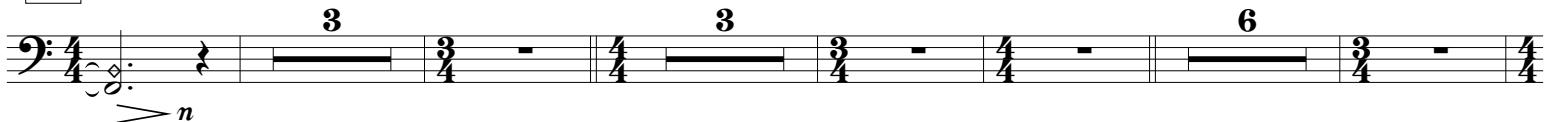
(one player)



201

206

211



218

220 tutti  
pizz.

226

232

2



## Cello

234 arco one player

242 tutti, div.

248 unis.

252 poco rit. a tempo

264 ff brash, bold

268 rit. molto

## VAR. 4. Carillon Tower

274 ♩ = 72, spectacular, imposing, overwhelming

274 ♩ = 72, spectacular, imposing, overwhelming 281

p molto ffff sempre (ffff)

286 294

f < ff > f > mp > p mp > p <

## Cello

5

296

305 stagger bows as necessary

308

## VAR. 5. Falling

319 ♩ = 104, dizzying, ephemeral

21

319-339      *ppp* whispered, sempre sotto voce

342

344

## VAR. 6. Haunted Terrain

375 ♩ = 54, dark, still

357

17                  10                  3                  6

molto

## Cello

**392** same tempo, rubato ad lib.

3 div.  $\#$  [any very high note] 12  $\triangle$  tr. 3  
 $392-394$   $pp$   $>n$   $fp$   $ff$   $fp$   $<ff$

**415** in time ( $\text{♩} = 54$ ) **424**  $\text{♩} = 50-52$  (poco meno mosso), very dark 6 10 2 one player  $\circ$   $\circ$   $\circ$   $ppp$

**VAR. 7. Apparition**

**439** (one player)  $\circ$   $\circ$   $\circ$  442  $\text{♩} = 76$ , mystical, ethereal (duet with solo bsn. through m. 469)  
 $mp$   $<mf>mp$   $p$   $=$   $mf>pp$  sempre cantabile

**446** (one player)  $p$   $mp >p$   $p$   $=$   $mf >p$

**452** (one player)  $f$   $poco rit.$  **456** a tempo gli altri  $mp$   $p$   $mf$  espr. molto  $mp$   $ppp$  sotto voce

**458** (one player)  $f$   $poco rit.$   $mp$   $mp$   $<f$

**a tempo** **rit.** **rit. molto**

**464** (one player)  $mp$  (gli altri)  $p$   $mp$   $ppp$   $(ppp)$  harmonic gliss. (slow)  $pp$

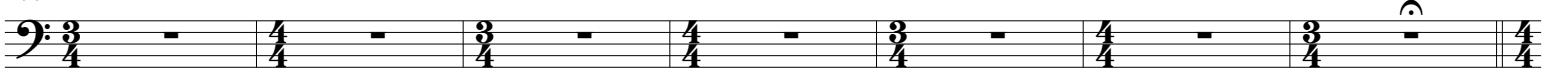
## Cello

7

470  $\text{♩} = 66$ , withdrawn



477



## VAR. 8. Hysteria

484  $\text{♩} = 160$ , frantic

tutti



490

pizz.

div.  $mp$  support solo bsn. pizz.

$mp$  support solo bsn.

496

502

pizz.

507

unis.  
arco

2

pizz.

arco

pizz.

## Cello

**514**      **523**      9  
**514-522**      arco  
*p   sempre sotto voce, intense*

529

535

540

546

**553**      arco  
*pp   (pp)*

559

564

## Cello

9

**569** rit. molto - - - - -

**575**  $\text{♩} = 52$ , intense      CADENZA      **578**  $\text{♩} = 76-80$ , slow, simple

**586**

**589**

**594**

rall. to end

**603** sul D - - - - -      sul A

(div.)      sul G - - - - -