

ELAINE FINE



SKIN IN THE GAME

for ten instruments
or chamber orchestra

inspired by Honoré de Balzac's *La Peau de chagrin*

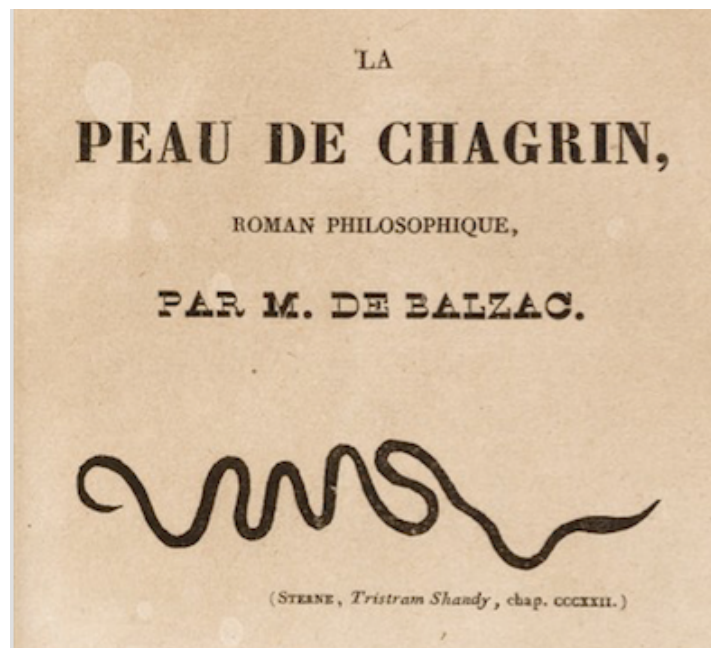
HORN

PERFORMING NOTES:

In the final movement each of the woodwind players and the horn also play percussion instruments. Any instruments, even those made from found objects, that correspond to the general sounds of high and low drums, the metallic shake of a tambourine, the dull and grainy sound of a shaker or a sand block, and the crisp and dry sound of a slapstick or hand clap, can be used. The drums can be hit with sticks or with the hands.

The piece can be performed with a narrator (even someone from within the ensemble), or the narration can be printed in a program.

I would like to dedicate this piece to my dear friend and life-long teacher Daniel Morganstern, who encouraged me to turn the abandoned sketches that I had made for an opera into an instrumental piece.



Horn in F

Skin in the Game

Overture

Elaine Fine

Allegro ♩ = 112

6 *mf*

7 *p*

19 *mf*

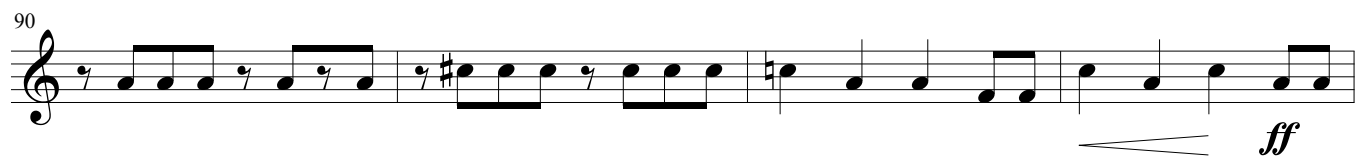
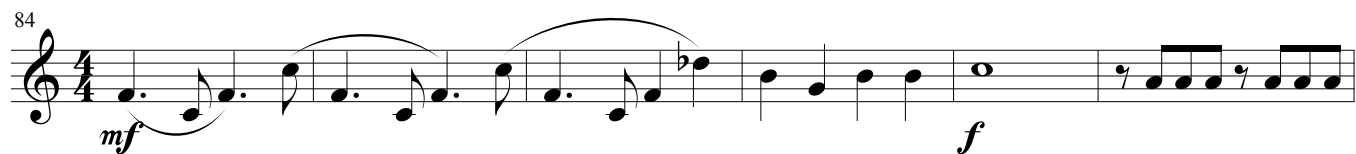
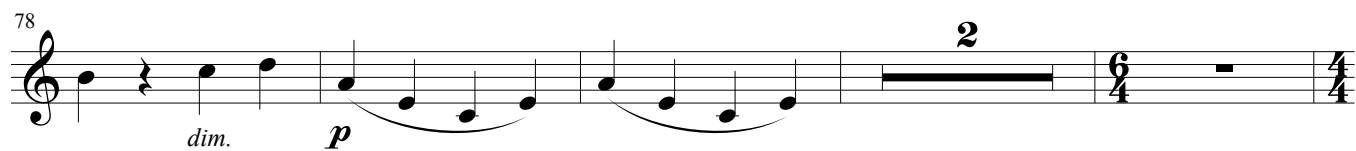
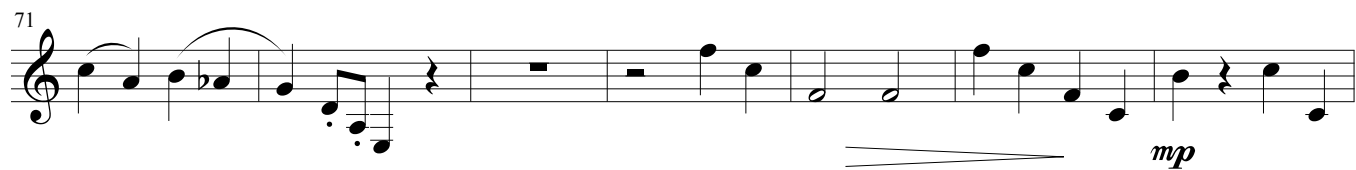
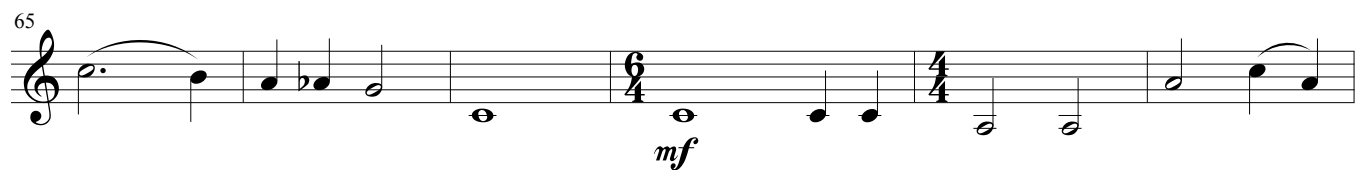
25 *f*

30 *mp* *mp* *f*

40 *mp*

47 *p* *f*

58 *mp dolce*



II. Pauline

Simply and Straightforwardly ♩ = 80-88

7

13

22

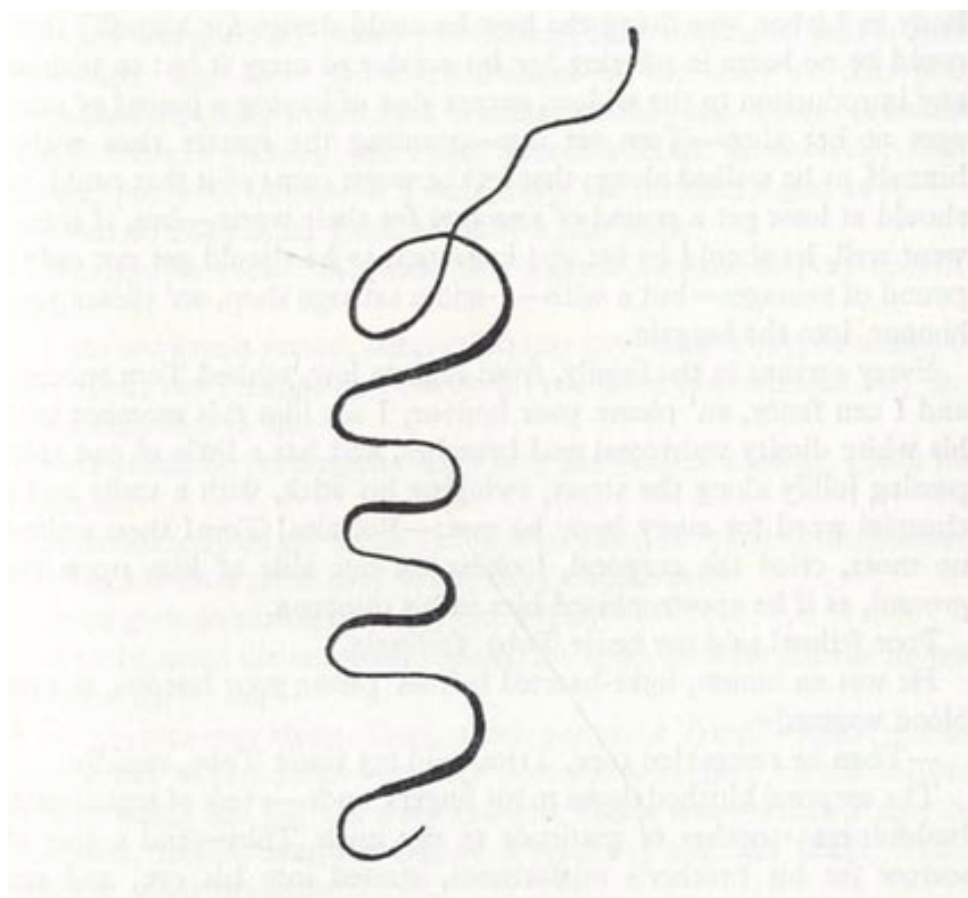
36

43

50

55

p *cresc.* *cresc.* *f* *mf* *mf* *mp* *mp*



III. Foedora

Intense, yet moderate ♩ = 100

5

mf 3 3 *p*

10 *mf* 4 *mf*

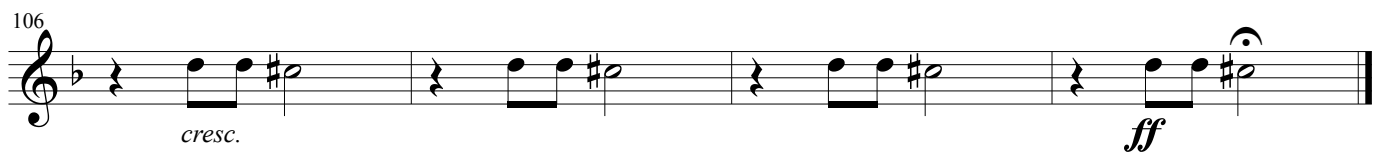
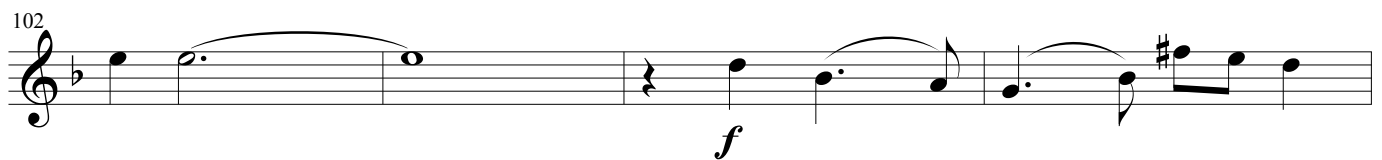
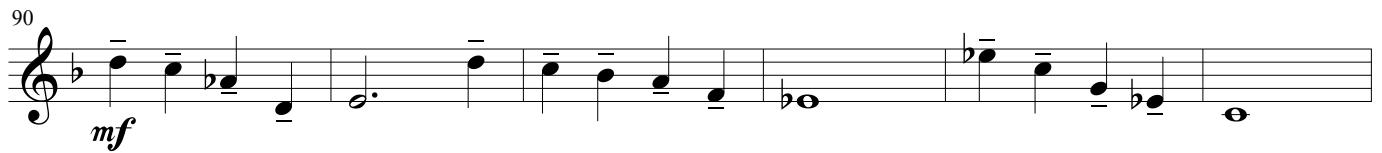
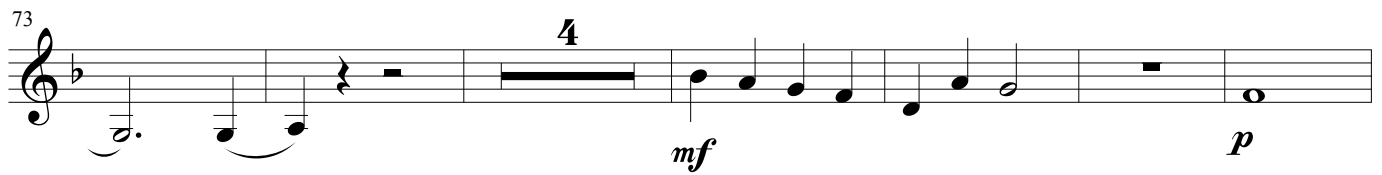
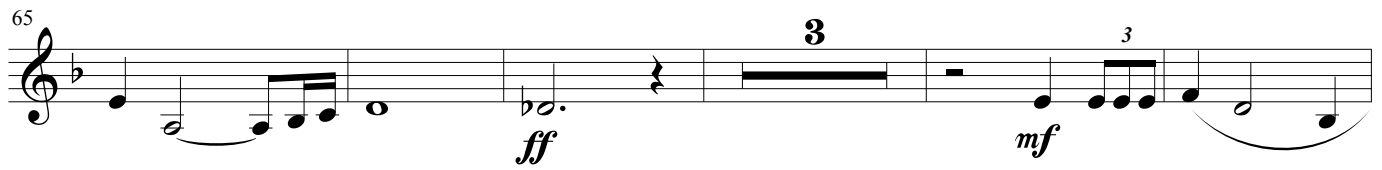
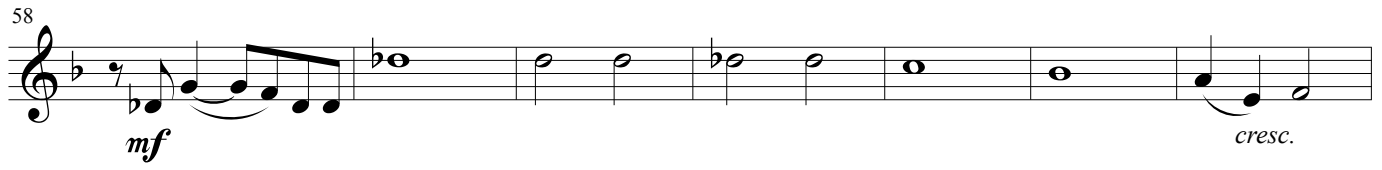
18

23 5 *f* *cresc.*

34 *ff* *mf*

41 *f* 5 *mf*

51 2 *mf*



Dusky ♩ = 72

53 attacca

2 4

V. The Curiosity Shop

Austere ♩ = 60

mp

4

mp *cresc.*

9

mf *mp* *cresc.*

13

mf *f* *p subito*

19

6

mf

29

mp

34

13

f

52

dim. *p*

7

attacca

VI. The Wild Ass's Skin

$\text{♩} = 92$
Sand Block or Shaker

p

6

12

18

24

Horn

mf

32

Horn

mf

38

The musical score is written for a Horn in F and a Sand Block or Shaker. The key signature is one sharp (F#) and the time signature is 8/8. The tempo is marked as quarter note = 92. The score consists of seven staves. The first five staves are for the Sand Block or Shaker, starting at measure 1 and ending at measure 38. The sixth staff is for the Horn, starting at measure 24 and ending at measure 38. The seventh staff is for the Sand Block or Shaker, starting at measure 38 and ending at measure 44. The Sand Block or Shaker part is marked with a piano (*p*) dynamic at the beginning and a mezzo-forte (*mf*) dynamic at measure 24. The Horn part is marked with a mezzo-forte (*mf*) dynamic at measure 24. The score includes measure numbers 6, 12, 18, 24, 32, and 38.

45 Sand Block or Shaker

51 Horn

57 Sand Block or Shaker

64 Horn

71 *ff*

78

84

90

95

dim.