

Nicolai Rimsky-Korsakov
Symphony No. 3, Op. 32

Violini I.

I.

Moderato assai.

[illegible]

Violini I.

ff

p

p

p

poco rit.

G *Poco meno mosso.*

pp

Solo 8

p

H *Tutti* 4

poco stringendo

Tempo I. (Allegro.)

cresc.

mf

cresc.

f

ff

ff

3

Violini I.

3

K 12 **L**
p
mf *p dim. poco a poco* *smorz.*
M *p*
cresc.
N *f*
f
f
f
f dim. p poco a poco dim.
P *smorz.* *rit. a tempo* *trangu.* *Oboe 1.* *pizz.* *p*
 1 2 3 4 5 6

Violini I.

5

V Poco meno mosso.

8 *p*

Solo *dolce* 3 *Fl.* *Solo* *W* 6 *p*

Fl. 7 8 *Tutti Viol.* *p* *riten.*

a tempo cresc. *mf*

cresc. *f*

X Animato. 1 3 *ff* *mf*

1. 1 2 *Y* 3

3 2 *pizz.* 3 *f* *mf* *p*

Andante. *arco* *sfz* *pp* 1 2 2 *sul G.*

1 1 *Allegro.* *pizz.* *p tranquillo*

Violini I.

7

Violini I. Musical score for measures 1-10. The score is in B-flat major (two flats) and 4/4 time. It features six staves. The first five staves are for Violini I, and the sixth is for the Piano. Dynamics include *f*, *pp*, *cresc.*, *mf dim.*, and *p*. Fingerings 1 and 5 are indicated. A section marked **F 2** begins in measure 4, and a section marked **1 G** begins in measure 6. The Piano part starts with *div. ff* and includes a *lunga* (long) note in measure 10.

Musical score for measures 11-14. The tempo is **Moderato.** with a note value of dotted quarter = dotted half. The key signature changes to D major (two sharps). The score is in 3/4 time. It features four staves for Violini I. Dynamics include *p*. Fingerings 1 and 8 are indicated. Sections marked *sul G* and *sul D* are present. The score ends with a final measure marked with a double bar line and a fermata.

Violini I.

p

pp

mf

Tempo I.

sf

pp

p cresc.

f

pp

Violini I.

9

7

P
p

cresc.

ff

Q 1
dolcissimo

p cresc.

R
p subito

S sul G

ff div.

Violini I.

III.

Andante.

Clar. in A

10 11 12 *p dolce* A

3

B

1 pizz. 1 arco *p pp*

C *mf*

8 D *dolce p*

E 1 pizz. 1 arco *pp p*

10 F *Più animato.* pizz. arco *pp mf p*

p poco a poco accel. *cresc.*

Violini I.

11

Musical score for Violini I, page 11 of Rimsky-Korsakov's Symphony No. 3, Op. 32. The score consists of ten staves of music in D major (three sharps). The first staff begins with a forte (*f*) dynamic and a 'G' time signature. The second staff is marked *Animato assai.* and '1'. The third staff has a fortissimo (*ff*) dynamic and 'div.' markings. The fourth staff continues the 'div.' markings. The fifth staff is marked *p poco rit.*. The sixth staff has a *pizz.* (pizzicato) marking and a *Tempo I.* instruction. The seventh staff has an *arco* (arco) marking and *mf cantabile*. The eighth staff has a *pp* (pianissimo) marking. The ninth staff has a *pizz.* marking and a '1 K 4' marking. The tenth staff has an *arco* marking and a '3' marking.

Violini I.

pp *poco cresc.* *accel.* *cresc. poco a poco* *f* *attacca*

IV.

Allegro con spirito.

ff *p* *f* *ff* *p* *p cantando* *poco rit.*

A 1
B 8
C 2
1 6 **1**

Violini I.

13

a tempo

mf dolce *p*

cresc. *f* *p* *f*

p *sfz* *mf* 13

mf *p* *cresc.* *f*

molto *f*

f

f

ff

p

Violini I.

Musical score for Violini I, Rimsky-Korsakov Symphony No. 3, Op. 32. The score consists of 12 staves of music. It begins with a forte (*f*) dynamic and features various musical notations including triplets, slurs, and dynamic markings such as *ff*, *p*, *mf*, *f*, *sfz*, *pp*, and *p dolce*. Performance instructions like *cantando*, *pizz.*, *poco rit.*, and *a tempo arco* are included. Measure numbers 8, 2, 6, and 0 are indicated at the start of certain staves.

Violini I.

15

The musical score for Violini I, page 15, consists of ten staves of music. The notation includes various dynamics such as *p* (piano), *f* (forte), *ff* (fortissimo), *cresc.* (crescendo), and *sfz* (sforzando). Articulations include accents, slurs, and breath marks. The score features a variety of rhythmic patterns, including sixteenth and thirty-second notes, as well as triplet markings (3). A section marked *Q Animato.* (Allegretto) begins on the sixth staff. The piece concludes with a first ending (1) and a second ending (2) on the final staff.