

Violoncello

Фёдор Струганову

КОНЦЕРТ-БАЛЛАДА

для клавесина и струнных

Александр СОКОЛОВ

Epico (♩ = 78)

pizz. *mp* *mf* *dim.* *mp* *pp*

7 *mp* *mf* *mp* *mf*

17 *p*

24 *p*

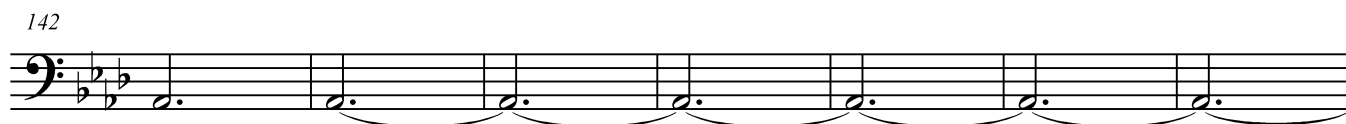
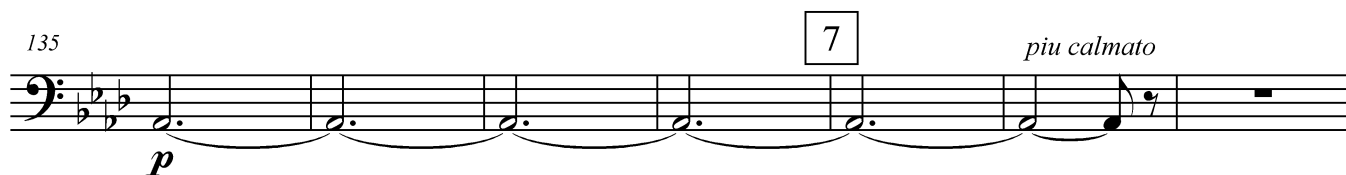
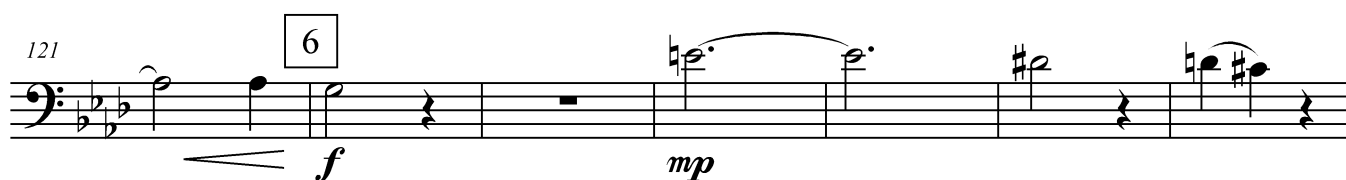
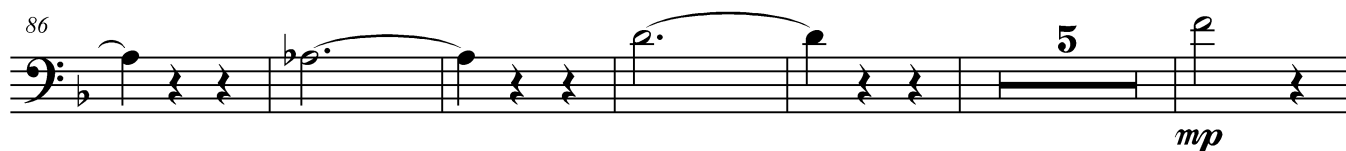
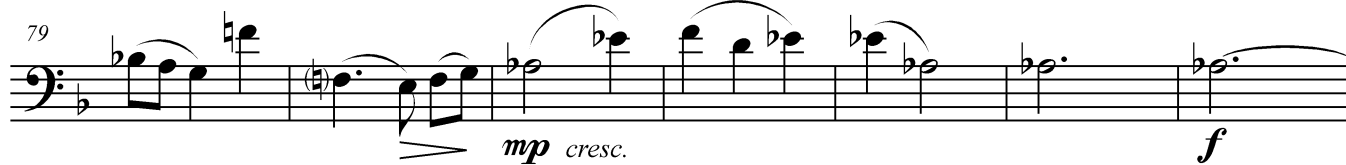
34 *cresc.* *mf*

41 *meno f* *mp* *mf*

50 *pizz.* *p* *2* Moderato (♩ = 96) *arco* *mp*

66 *mf*

73 *3* *mf*

poco a poco animando

165 $\square \vee$

mf *cresc.* *f* 3

174 *mp* 10 5 *mp* 2

186 11 *mp*

194 4 *poco piu f* 2

204 *mp* *cresc.* *f* 4 12 *p*

214 *mp* *pp* 7 *mp*

227 *poco rit.* 13 *p* Poco mosso. Tempo giusto 2 *pizz.* *mp*

235

242

249

256

263 *arco* **14** *mf*

270

277 **15** *poco a poco piu animato* *poco piu f*

284 *f*

291 *mp* *cresc.*

298

305 **16** *f* *dim.*

312 *poco a poco calmato* *mp* *p*

322 *Cadenza*

The musical score is written for Violoncello (Vc) in 12/8 time. It consists of nine staves of music. The first staff (measures 263-270) is marked with a box containing the number 14 and the dynamic *mf*. The second staff (measures 270-277) continues the melody. The third staff (measures 277-284) is marked with a box containing the number 15 and the instruction *poco a poco piu animato*, ending with *poco piu f*. The fourth staff (measures 284-291) begins with a forte *f* dynamic. The fifth staff (measures 291-298) starts with a mezzo-piano *mp* dynamic and a crescendo *cresc.* marking. The sixth staff (measures 298-305) continues the melodic line. The seventh staff (measures 305-312) is marked with a box containing the number 16, a forte *f* dynamic, and a decrescendo *dim.* marking. The eighth staff (measures 312-322) is marked with *poco a poco calmato*, starting with mezzo-piano *mp* and ending with piano *p*. The final staff (measures 322-329) is labeled *Cadenza* and features a long, flowing melodic line.

329 **17** 109 Hpschd.

442 *mp* *cresc.*

450 **18** *mf*

457 *mf*

470 **19** *p*

484 *mp* *cresc.* *f*

491 *accel.* **20** Piu animato *mf*

501 *mf* *cresc.*

509

516 *largamente* *f* *f p* *f* Glissando