five foci for wind quintet

Nikolaos-Laonikos Psimikakis-Chalkokondylis

five foci

for wind quintet

Instrumentation:

flute (doubling Piccolo)
oboe (doubling Cor Anglais)
clarinet in Bb (doubling A clarinet and bass clarinet)
horn in F
bassoon

The score is transposed (clarinet sounds a major 2^{nd} lower than written, bass clarinet sounds a major 9^{th} lower than written, and the horn sounds a 5^{th} lower than written).

Duration: about 6 minutes

Program Note

In this wind quintet I tried to explore both writing music down on paper as a way to compose music (I.e. taking a principal part in affecting the composition itself other than just being a medium for writing my ideas down on paper) and the timbral soundscape that the diverse instruments of the wind quintet can produce. The pieces can be performed in any order (the listing below is alphabetical).

"hauraton" is a piece focusing on musical materials. Each instrument's line in the first section is derived from materials I took from other scores (such as Varese's Density 21.5, a Bach cantata and many others). I wrote down the musical phrases I wanted to use (some of them famous passages for the instruments, some others not), distilled them in rhythms and pitches, and then after studying them and assimilating them, I wrote out the lines of the instruments by using various pitch and rhythmic material from what I had gathered, but used and mixed in an intuitive way. From the second section onwards, some instruments' lines remain exactly the same, some change slightly (i.e. using same rhythmic material but different pitch material, by moving all pitches one step to the left, by moving all rhythms one step to the right etc), and one of the parts changes drastically (and remains like that until the end of the piece, or is changed slightly), until all instruments (last one being the flute) have changed their line. The last section was written completely intuitively, but is of course influenced by the materials I used in the previous piece.

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"kaleidophone" is a piece which focuses on the various sounds each of the wind quintet instruments can produce. The number of seconds before the texts is the amount of time the players have to wait before starting to perform their activity/activities. The players start all together, and as soon as any one of the players hits their stand or stamps their foot on the ground loudly, they move on to the next box.

"narcosis" (νάρκωσις) means "anaesthesia" in Greek, and it's the title of a piano piece I wrote in 2007. To write this wind quintet movement, I focused on three seconds from the recording of the piece and played them reversed and transcribed down the pitches.. That passage consists of just ten notes, which are held over (in the original version) to form a sustained chord. So in the reversed version, it's notes that form a chord and then dissolve, moving on to the next one and then to silence (going backwards). The piece is performed by playing the first panel for the duration indicated, taking breaths freely (but as seamlessly as possible), and the players are given a secondary note to which they can "jump" for a few seconds before returning to their main note. All secondary notes are primary notes of other instruments, thus creating a constant flux of dove-tailing, which depends on the players and their listening of the others playing.

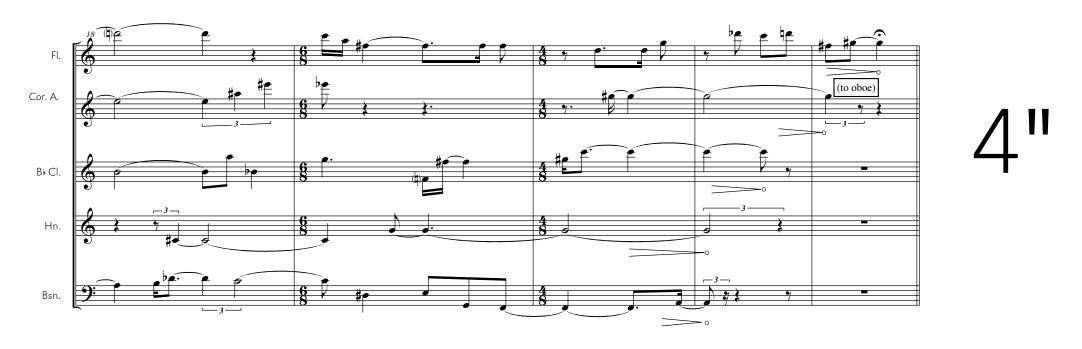
"omega" focuses on a fundamental aspect of wind playing – breathing. It is also an attempt to see how the parts can be more than the whole (i.e. the idea that there is no score for a particular piece, but only parts and the music is generated through the performance of each individual part). The players choose one of the notes of each segment and play it at the dynamic indicated for as long as they can. Then, they remain silent for half that duration before they play the next one. In the last section, they just produce breath sounds. The piece is called "omega" because in this piece, the beginning is going to be more or less the same, but it is the ending that is more important, because that's when the main differences between each player will show (in terms of how long one can hold their breath).

"parathyra" (παράθυρα) means "windows" in Greek, and I used this title in the piece because there is constant material that runs through each instrument and I have chosen when this material will be audible or not. This piece focuses on a simple function (that of opening and closing windows) that is applied in this constantly running musical material. Apart from opening windows to the material, I also "froze" some of the material (by sustaining the last note until the next one), freezing more and more lines until in the end all the lines are almost static.



















kaleidophone

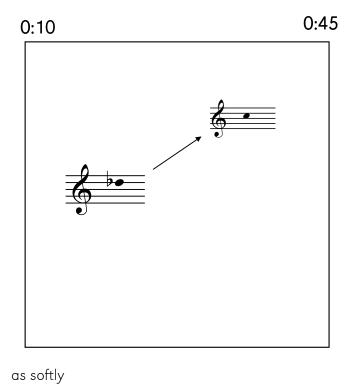
flute (piccolo)	1"	low tremolos, without any pauses in between or long low notes with 1" rests in between	1"	frantic key-click for 1-2" with 1" rests in between or short high-pitched flutter-tongued notes or really loud, then really soft notes on the piccolo		don't play	0"	[piccolo] play a passage for the piccolo from memory but slower than it's supposed to be and very softly or play random fingerings
and A clarinet oboe (cor anglais)	0"	long low notes or triple-tongueing in the high register twice then as above	3"	the highest pitch you can play, ad lib with 1-2" rests in between or play any two notes sharply	2"	very short, pinched sounds from the high register at least 1" silence after every three sounds	2"	mouthpiece noises very frantically in the beginning, and slowly change towards very scarce
Bb and A clarinet	0"	medium length low notes <#>> with 3" rests in between	1″	as high as possible, short notes, decrescendo with 4" rest in between or breath sounds	1"	subtones, ad lib and/or play with the Bb clarinet into the A clarinet the lowest notes you can play, scarcely	4"	mouthpieces noises scarcely or play glissandi upwards with 3" rests in between
horn in F		don't play	0"	play two quick glissandi in the high register then play the lowest note as softly as possible and wait	2″	long breath sounds with 2-3" rests in between or play any one note twice		don't play
bassoon	2"	frantic slap-tongueing in low register as continuous as possible		don't play	0" ሃ	scarce key-clicks, soft you may play 2 slap-tongued notes at any point, if you wish	3"	very scarce mouthpiece noises, slowly shifting towards very rapid mouthpiece noises

kaleidophone

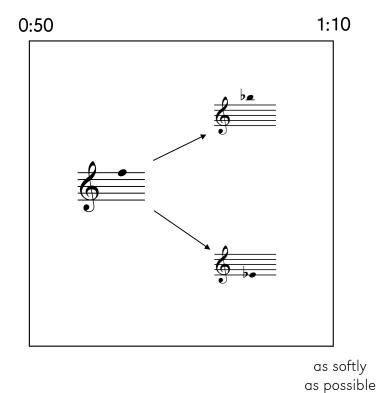
flute (piccolo)	1 "	play three flap-tongued notes, then play four keyclicks, then wait or make five really weird sounds with your flute	1"	play wobbly sounds with mouthpiece only don't wobble too much try to tune in to pitches of other instruments	0"	play the flumbone (flute without mouthpiece) and try to imitate whatever the horn player plays	1"	play a long note dynamics/expression ad lib hit the stand together with everyone else to end the piece
Bb and A clarinet oboe (cor anglais)	1″	play three high notes as softly as possible and very long	2"	play any one note in as many different ways as possible (soft, loud, short, long, double-tongueing etc) with 1" rests in between	2"	try to play a jolly tune (improvise if needed)	3″	play a long note dynamics/expression ad lib hit the stand together with everyone else to end the piece
Bb and A clarinet	1″	medium length low notes <#>> with 3" rests in between	3"	as high as possible, short notes, decrescendo with 4" rest in between or breath sounds	1"	play an ugly multiphonic then try to play a jolly tune (improvise if needed)	3″	play a long note dynamics/expression ad lib hit the stand together with everyone else to end the piece
horn in F	1"	play four notes then play scarce mouthpiece noises or play 10 key-clicks quickly and shout	4"	play two quick glissandi in the high register then play the lowest note as softly as possible and wait	2"	play three notes, one high one middle then one low (durations ad lib) then try to imitate the flute player and what they play	3″	play a long note dynamics/expression ad lib hit the stand together with everyone else to end the piece
bassoon	1"	play the pitches of a passage for the bassoon but with all durations equal and not too fast	5"	reed and mouthpipe noises shout once	0"	slap-tongue like crazy for 2" then rest for 1" or try to play a jolly tune (improvise if needed)	3"	play a long note dynamics/expression ad lib hit the stand together with everyone else to end the piece

Nikolaos-Laonikos Psimikakis-Chalkokondylis

flute

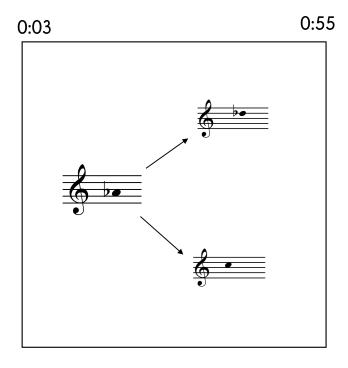


as possible

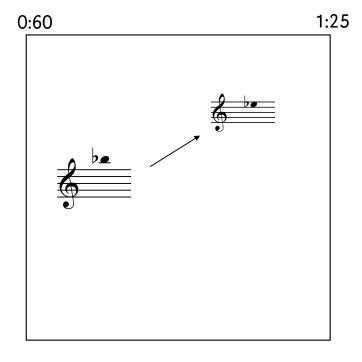


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Oboe

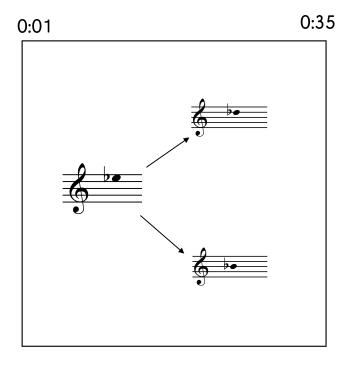


as softly as possible

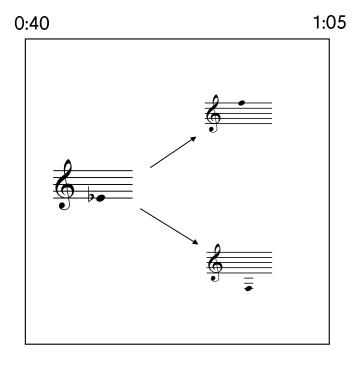


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B, Clarinet

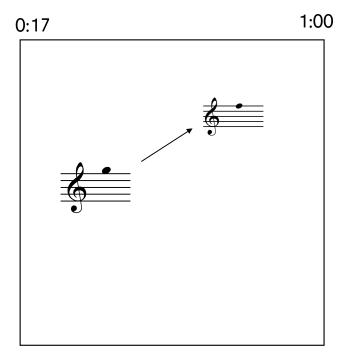


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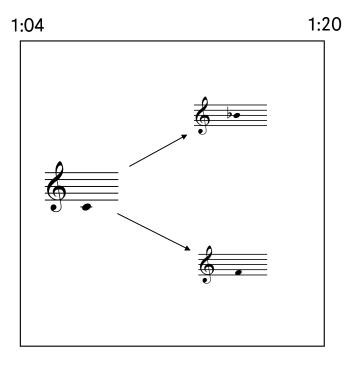


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Horn in F

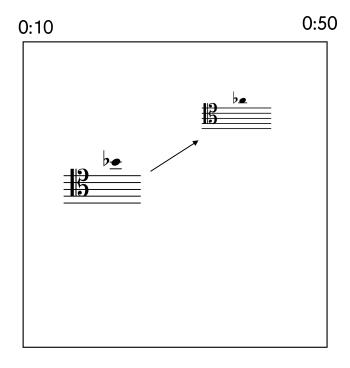


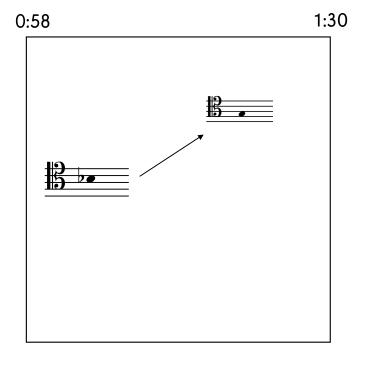
as softly as possible



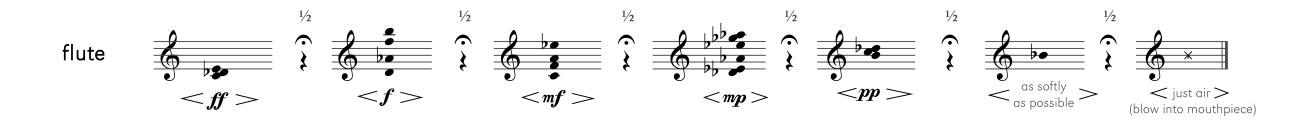
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Bassoon





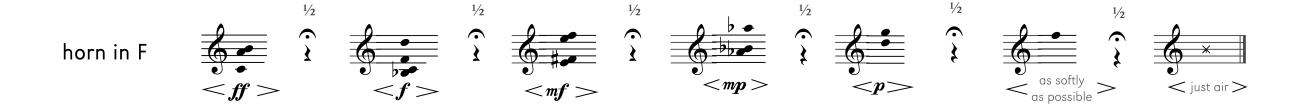
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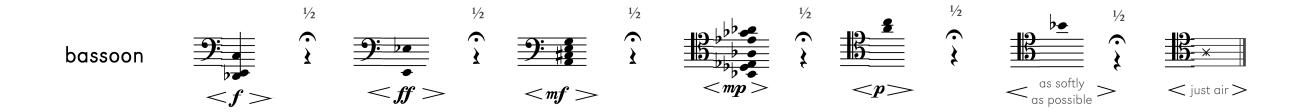
by clarinet
$$(-ff)$$
 $(-ff)$ $(-ff)$

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omega

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^{*} time signatures and barlines do not imply pulsation or accents; they serve merely as an aid to synchronize the performers.

=72 *

pp

= mp

Flute

Oboe

Bass Clarinet

Horn in F



