

Flute

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato $\text{♩} = 132$

The musical score is written for a single flute in the key of B-flat major (two flats). It begins with a tempo marking of 'Allegretto moderato' and a metronome indication of 132 beats per minute. The score is divided into measures, with measure numbers 7, 12, 25, 29, 38, 46, 57, and 65 clearly marked. The dynamics range from *ppp* (pianississimo) to *ff* (fortissimo). The piece includes several trills, slurs, and accents. Fingerings are indicated by numbers 2, 3, and 7. The score concludes with a final double bar line at measure 65.

JEUX D'ENFANTS

Flute 1

2. Berceuse
(La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante $\text{♩} = 136$

The musical score for Flute 1 is written in 6/8 time with a key signature of two sharps (D major). The tempo is marked 'Andantino quasi andante' with a quarter note equal to 136 beats per minute. The score is divided into five staves, each containing measures 1 through 48. The dynamics and articulations are as follows:

- Staff 1 (Measures 1-12): *pp* (pianissimo) at measure 10, *pp* at measure 12. A five-measure rest is indicated by the number '5' above the staff.
- Staff 2 (Measures 13-23): *ppp* (pianississimo) at measure 18, *pp* at measure 23. A two-measure rest is indicated by the number '2' above the staff, and a three-measure rest is indicated by the number '3' above the staff.
- Staff 3 (Measures 24-32): *p cresc.* (piano crescendo) at measure 28, *dim. pp* (diminuendo pianissimo) at measure 32. A three-measure rest is indicated by the number '3' above the staff.
- Staff 4 (Measures 33-40): *pp* (pianissimo) at measures 34, 35, and 38. A three-measure rest is indicated by the number '3' above the staff.
- Staff 5 (Measures 41-48): *ppp* (pianississimo) at measure 42. A three-measure rest is indicated by the number '3' above the staff.

Flute 1

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

ff *p*

12 *pp* *p* *p*

22 *più p* *sempre dim.* *ppp* 4

35 *pp* 3 3 3 *ff* *p*

46 *pp* *p*

56 *p* *più p* *dimin.* *ppp*

67 2 *pp* 3 3 3 3 *ff* *ff*

Flute 1

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino ♩ = 76

26 Ob.1 7

p

41 A - ni - ma - to

2 5

p cresc.

54 po - - - co a po - - - co rall. - - - molto

mf cresc. f cresc. ff

64 a tempo 7 5

p cresc. f > p

82 poco rall. a tempo 3 2

pp sempre dim. ppp smorzando

Flute

JEUX D'ENFANTS

5. Galop (Le Bal)

Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

pp *< sf >* *pp*

11 *< sf >* *pp* *ten.* *ff*

21

31 *ten.* *mf* *< sf >* *mf* *< sf >*

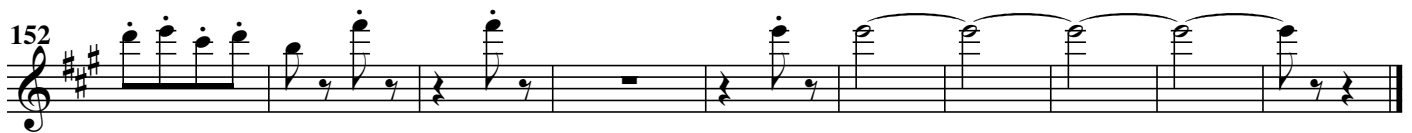
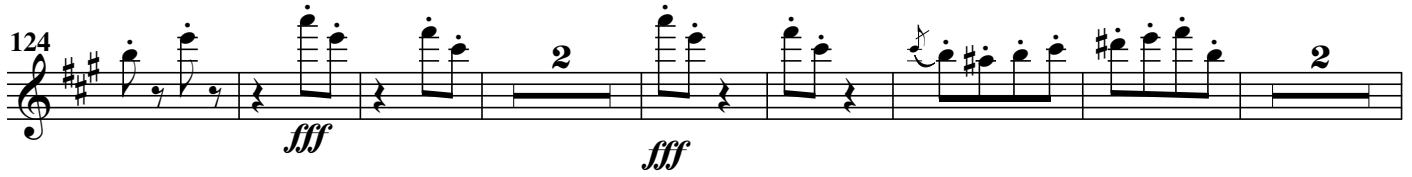
44 *ff* *fff*

55 *pp*

70 *pp*

81 *p* *ma marc.* *cresc. poco a poco* *cresc.*

91 *ff*



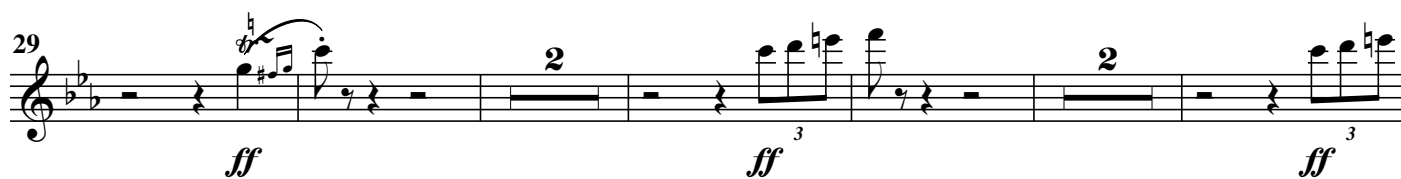
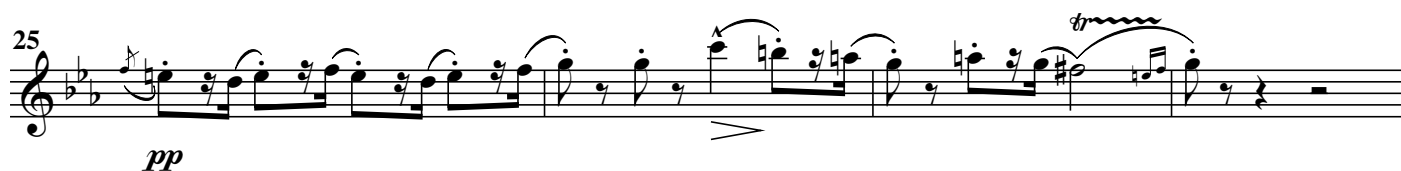
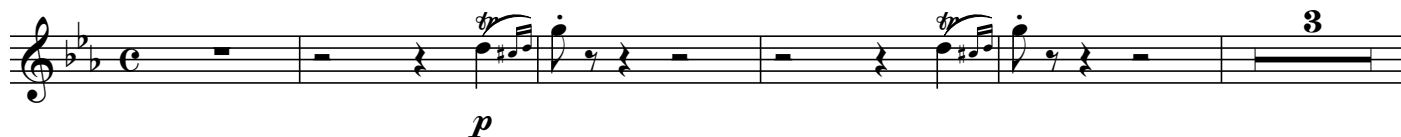
Piccolo

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132



JEUX D'ENFANTS

Flute 2/Piccolo

2. Berceuse
(La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

16 piccolo

to flute

3 flute

ppp

pp

26

to piccolo

4 piccolo

12

p >

pp

ppp

Detailed description: The image shows a musical score for Flute 2/Piccolo, measures 16 to 37. The key signature is three sharps (F#, C#, G#) and the time signature is 6/8. The tempo is Andantino quasi andante with a metronome marking of 136. The score is divided into two systems. The first system contains measures 16 to 25. Measure 16 is marked 'piccolo'. Measures 17-18 are marked 'ppp'. Measure 19 is marked 'to flute'. Measure 20 is marked '3'. Measure 21 is marked 'flute'. Measures 22-25 are marked 'pp'. The second system contains measures 26 to 37. Measure 26 is marked '26'. Measures 27-28 are marked 'p >'. Measure 29 is marked 'to piccolo'. Measure 30 is marked '4'. Measure 31 is marked 'piccolo'. Measures 32-33 are marked 'pp'. Measures 34-37 are marked 'ppp'.

Flute 2

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

12

23

40

51

62

ff *p* *pp* *p* *ppp* *ff* *p* *pp* *p* *ppp* *pp* *ff* *ff*

sempre dim. *dimin.*

più p

2 *6* *2* *2* *3* *3* *3* *3*

Flute 2

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino ♩ = 76

16 *pp* *poco cresc.* *dim. molto pp*

27 *p* *cresc.* *pp*

43 A - ni - ma - to *p cresc.* *pp*

54 po - - - co a po - - - co rall. - - - molto *mf cresc.* *f cresc.* *ff*

65 a tempo 8 *p cresc.* *f* *p* poco rall. a tempo 4 3 7

Piccolo

JEUX D'ENFANTS

5. Galop (Le Bal)

Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

15 *ff*

25 *ten.* *sf* >

37 *sf* > *ff* *fff*

51 *pp*

66 *ppp* *cresc. poco a poco*

86 *cresc.* *ff*

98 *ten.*

109 *sf* > *sf* > *ff*

125 *fff* *fff* *mf cresc.*

141 *fff*

151

Con furia

Oboe 1

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132

7

13

19

25

30

38

44

49

55

60

66

pp

p

f

pp

p

mf

pp

ff

f

ff

ff

ff

ff

dim. sempre

pp

ff

f

dim.

mf

ppp

JEUX D'ENFANTS

Oboe 1

2. Berceuse
(La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

9

pp

4

ppp

7

26

pp

4

pp

35

pp

10

Detailed description: This block contains the musical notation for the first 34 measures of the Oboe 1 part. The score is written on three staves. The first staff contains measures 1-15, the second staff contains measures 16-25, and the third staff contains measures 26-34. The key signature is three sharps (F#, C#, G#) and the time signature is 6/8. The tempo is marked 'Andantino quasi andante' with a metronome marking of 136. The dynamics are marked *pp* (pianissimo) and *ppp* (pianississimo). There are several slurs and accents throughout the piece. Measure numbers 9, 26, and 35 are indicated at the start of their respective staves. Measure numbers 4 and 10 are indicated above specific measures.

Oboe 1

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

10

ff *pp* *p*

20

p *più p* *sempre dim.* *ppp*

31

6 2

ff *p*

48

pp *p* *p*

58

dimin. *ppp* *ff* *ff*

4

Oboe 1

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino $\text{♩} = 76$
molto espress.

The musical score for Oboe 1 is written in 2/4 time with a key signature of two flats (B-flat and E-flat). The tempo is Andantino at 76 beats per minute, marked *molto espress.* The score consists of seven staves of music, with measure numbers 12, 31, 47, 60, 71, and 82 indicated at the beginning of their respective staves. The melody is characterized by flowing eighth and sixteenth notes, often beamed together. Dynamics range from *pp* (pianissimo) to *ff* (fortissimo). Articulations include accents (>) and slurs. There are several rests of 10, 7, 3, and 6 measures. The score includes the lyrics "A - ni - ma - to po - - - co a po - - - co" starting at measure 47. The piece concludes with a final cadence at measure 88.

12

31

47

60

71

82

p

pp

pp

mp

f

ff

p

f

p

pp

cresc. poco a poco

cresc.

cresc.

cresc.

rall.

molto

a tempo

lento et bien égal

poco rall.

a tempo

10

7

3

5

6

A - ni - ma - to po - - - co a po - - - co

Oboe 1

JEUX D'ENFANTS

5. Galop (Le Bal)

Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

15 *ff*

25 *ten.* 3 *sf >*

37 3 *sf > pp*

48 *fff* 4 *pp*

62 9 *ppp* *pp*

82 *p* *ma marc. cresc poco a poco* *cresc.* *<*

93 *ff*

104 *ten.* 3 3 *sf >*



Oboe 2

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132

The musical score for Oboe 2, 'Jeux d'Enfants' by Georges Bizet, arranged by Patrick Clements, is in 2/4 time, key of B-flat major, and consists of 64 measures. The tempo is Allegretto moderato (♩ = 132). The score includes various dynamics, articulations, and fingerings.

Measures 1-6: *pp* (pianissimo), *p* (piano). Articulation: *tr* (trill).

Measures 7-12: *p* (piano). Articulation: *tr* (trill).

Measures 13-17: *p* (piano). Articulation: *tr* (trill).

Measures 18-25: *mf* (mezzo-forte), *pp* (pianissimo). Articulation: *tr* (trill).

Measures 26-32: *ff* (fortissimo). Articulation: *tr* (trill).

Measures 33-39: *f* (forte), *ff* (fortissimo). Articulation: *tr* (trill).

Measures 40-44: *ff* (fortissimo). Articulation: *tr* (trill).

Measures 45-49: *dim. sempre* (diminuendo sempre). Articulation: *tr* (trill).

Measures 50-57: *pp* (pianissimo). Articulation: *tr* (trill).

Measures 58-63: *ff* (fortissimo), *f* (forte), *dim.* (diminuendo), *mf* (mezzo-forte). Articulation: *tr* (trill).

Measures 64: *ppp* (pianississimo). Articulation: *tr* (trill).

Oboe 2

JEUX D'ENFANTS

2. Berceuse (La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

The musical score for Oboe 2 consists of three staves. The first staff (measures 1-18) begins with a 9-measure rest, followed by a melodic line starting on G4, moving stepwise up to A4, then down to G4, F#4, E4, D4, and ending on C4. A *pp* dynamic marking is below the first measure, and a *ppp* marking is below the last measure. The second staff (measures 19-31) starts with a 7-measure rest, followed by a melodic line starting on G4, moving stepwise up to A4, then down to G4, F#4, E4, D4, and ending on C4. A *pp* dynamic marking is below the first measure, and a *p cresc. dim.* marking is below the last measure. The third staff (measures 32-45) begins with a 32-measure rest, followed by a melodic line starting on G4, moving stepwise up to A4, then down to G4, F#4, E4, D4, and ending on C4. A *pp* dynamic marking is below the first measure, and a *pp* marking is below the last measure. The score is written in treble clef with a key signature of three sharps (F#, C#, G#) and a 6/8 time signature.

Oboe 2

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

The musical score for Oboe 2 is written in 2/4 time with a tempo of Allegro vivo (♩ = 152). The key signature has one sharp (F#). The score is divided into five systems, each starting with a measure number. Dynamics and articulations are indicated throughout.

- Staff 1 (Measures 1-11):** Starts with *ff*. Measure 11 has a fermata. Measure 12 has *pp*. Measure 13 has *mp* with a crescendo hairpin. Measure 14 has *p*. Measure 15 has *più p*.
- Staff 2 (Measures 23-28):** Starts with *sempre dim.*. Measure 25 has *ppp*. Measure 26 has *ff*. Measure 27 has *dimin.* with a decrescendo hairpin.
- Staff 3 (Measures 39-49):** Starts with *p*. Measure 41 has *p*. Measure 49 has *pp*.
- Staff 4 (Measures 50-59):** Starts with *p*. Measure 54 has *dimin.* with a decrescendo hairpin.
- Staff 5 (Measures 61-65):** Starts with *ppp*. Measure 63 has *ff*. Measure 64 has *ff*.

Oboe 2

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino ♩ = 76

16 *pp* *poco cresc.* *dim. molto pp*

27 *p* *cresc. poco a poco* *> pp* A - ni - ma - to 3

53 po - - - - co a po - - - - co rall. - - - - molto *mp cresc.* *f cresc.* *ff*

64 a tempo 5 *p cresc.* *f* *p*

78 4 poco rall. 3 a tempo 7

Oboe 2

JEUX D'ENFANTS

5. Galop (Le Bal)

Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

15 *ff*

25 *ten.* *pp*

36 *sf >* *pp* *sf >* *ff* 3

48 *fff* 6

63 *ppp* *p > pp* *p > pp* *cresc. poco a poco* 10

85 *cresc.* *ff*

97

107 *ten.* *pp* *sf >* *pp* *sf >* 3

120 *ff* *fff* *fff*

130 *fff* *Con furia* 4

142

151

Clarinet 1 in B $\flat$

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)Georges Bizet
arr. Patrick ClementsAllegretto moderato $\text{♩} = 132$

pp

6

p

11

p

15

8

pp

27

ff

f

33

ff

f

ff

39

ff

ff

44

pp

55

ff

f

dim.

60

mf

p

66

ppp

JEUX D'ENFANTS

Clarinet 1 in A

2. Berceuse
(La Poupée)

Georget Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

The musical score is written for Clarinet 1 in A, featuring five staves of music. The key signature is one sharp (F#) and the time signature is 6/8. The tempo is marked "Andantino quasi andante" with a metronome marking of ♩ = 136. The score includes various dynamics and articulations:

- Staff 1: Measures 1-13. Dynamics: *pp*. Articulations: 5-measure rest, 3-measure rest.
- Staff 2: Measures 14-20. Dynamics: *pp cresc.*, *dim.*, *pp*, *ppp*, *p*. Articulations: 5-measure rest, 2-measure rest.
- Staff 3: Measures 21-32. Dynamics: *pp*. Articulations: 5-measure rest, 2-measure rest.
- Staff 4: Measures 33-40. Dynamics: *pp*, *pp*, *pp*, *cresc.*. Articulations: 2-measure rest.
- Staff 5: Measures 41-48. Dynamics: *sf dim.*, *pp*, *morendo*, *ppp*. Articulations: 2-measure rest.

Clarinet 1 in B $\flat$

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo $\text{♩} = 152$

The musical score is written for Clarinet 1 in B $\flat$ and consists of 9 staves of music. The key signature is D major (two sharps) and the time signature is 2/4. The tempo is marked 'Allegro vivo' with a quarter note equal to 152 beats per minute. The score includes various dynamics and articulations:

- Staff 1:** Starts with a forte (*ff*) dynamic, followed by a diminuendo (*dimin.*) to piano (*p*), and then a piano-piano (*pp*) section.
- Staff 2:** Continues the piano-piano (*pp*) section with a triplet of eighth notes.
- Staff 3:** Features a piano (*p*) section with a triplet of eighth notes and a 'più *p*' (piano) marking.
- Staff 4:** Includes a 'sempre *dim.*' (sempre diminuendo) marking and a piano-piano-piano (*ppp*) section.
- Staff 5:** Starts with a piano-piano (*pp*) section, followed by a forte (*ff*) section, and then a piano (*p*) section with a 'dimin.' marking.
- Staff 6:** Continues the piano (*p*) section with a piano-piano (*pp*) section.
- Staff 7:** Features a piano (*p*) section with a piano-piano (*pp*) section.
- Staff 8:** Includes a 'più *p*' (piano) marking, a 'dimin.' marking, and a piano-piano-piano (*ppp*) section.
- Staff 9:** Ends with a forte (*ff*) section.

Clarinet 1 in B $\flat$

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino $\text{♩} = 76$ *molto espress.*

16 *p* *poco cresc.*

25 *dim. molto pp* *p*

43 *pp* *cresc. poco a poco* *pp* *p* *cresc.* A - ni - ma - to

54 *po - - - co a po - - - co* *f* *cresc.* *rall.* *- - - molto*

65 *a tempo* *f* *dim. molto* *p* *pp*

81 *poco rall.* *a tempo* *pp* *sempre* *dim.*

Clarinet 1 in A

JEUX D'ENFANTS

5. Galop (Le Bal)

Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

The musical score is written for Clarinet 1 in A, featuring a series of staves with various musical notations including dynamics, articulation, and performance instructions.

Staff 1 (Measures 1-11): Starts with a treble clef and a 2/4 time signature. The melody consists of eighth notes. Dynamics: *pp* (pianissimo), *sf* (sforzando), *pp*. Articulation: *acc.* (accents).

Staff 2 (Measures 12-22): Continues the eighth-note pattern. Dynamics: *sf*, *pp*, *cresc.* (crescendo), *ff* (fortissimo). Articulation: *acc.*

Staff 3 (Measures 23-32): Continues the eighth-note pattern. Dynamics: *pp*. Articulation: *ten.* (tenuto), *acc.*

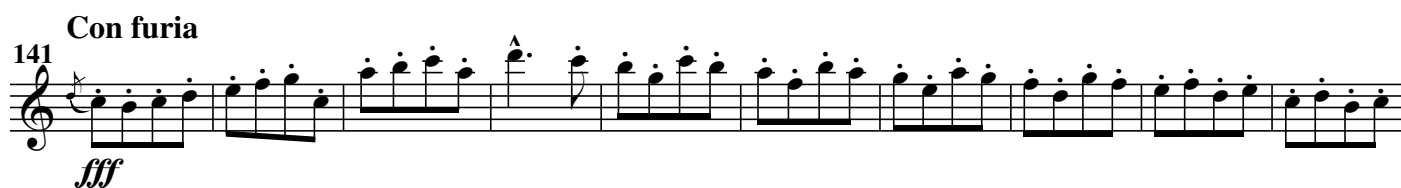
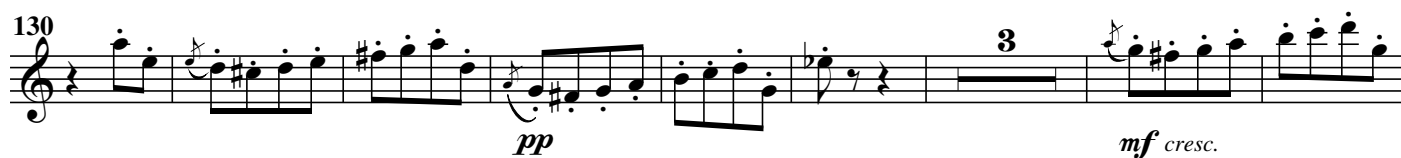
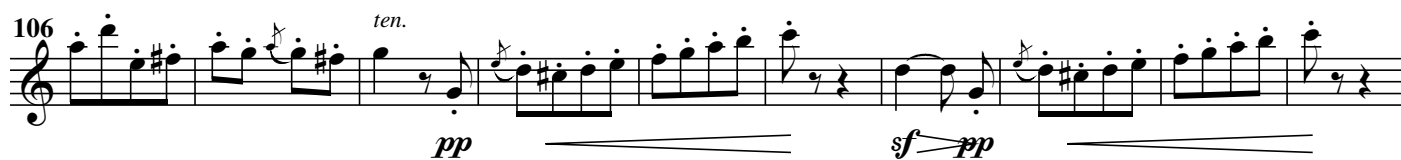
Staff 4 (Measures 33-43): Continues the eighth-note pattern. Dynamics: *sf*, *pp*, *sf*. Articulation: *acc.*

Staff 5 (Measures 44-54): Continues the eighth-note pattern. Dynamics: *ff*, *fff* (fortississimo). Articulation: *acc.*

Staff 6 (Measures 55-69): Continues the eighth-note pattern. Dynamics: *ppp* (pianississimo), *ppp*. Articulation: *acc.*

Staff 7 (Measures 70-82): Continues the eighth-note pattern. Dynamics: *ppp*. Articulation: *acc.*

Staff 8 (Measures 83-92): Continues the eighth-note pattern. Dynamics: *cresc. poco a poco*, *f* (forte), *ff*. Articulation: *acc.*



Clarinet 2 in B $\flat$

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)Georges Bizet
arr. Patrick ClementsAllegretto moderato $\text{♩} = 132$

pp p

6 p

11 p

16 f p f p f p

25 pp ff

30 f ff

36 f ff

41 ff

46 f p f p f p

54 pp ff

59 mf p

67 ppp

JEUX D'ENFANTS

Clarinet 2 in A

2. Berceuse
(La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

The musical score is written for Clarinet 2 in A and consists of four staves of music. The key signature is one sharp (F#) and the time signature is 6/8. The tempo is marked 'Andantino quasi andante' with a metronome marking of ♩ = 136. The score includes various dynamics and articulations, as well as fingerings and slurs.

Staff 1 (Measures 1-13): Starts with a *pp* dynamic. The melody is marked with a slur. A fingering of 7 is indicated at the end of the staff.

Staff 2 (Measures 14-21): Starts with a *pp cresc.* dynamic, followed by *dim. pp*, then *ppp* and *p*. The melody is marked with a slur.

Staff 3 (Measures 22-29): Starts with a *p cresc.* dynamic, followed by *dim. pp*, then *ppp*. The melody is marked with a slur. A fingering of 7 is indicated at the beginning of the staff, and a fingering of 5 is indicated at the end.

Staff 4 (Measures 40-47): Starts with a *pp cresc.* dynamic, followed by *sf dim.*, then *pp* and *morendo*, and finally *ppp*. The melody is marked with a slur. A fingering of 2 is indicated at the end of the staff.

Clarinet 2 in B $\flat$

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo $\text{♩} = 152$

The musical score is written for Clarinet 2 in B $\flat$ and consists of 9 staves of music. The key signature is D major (two sharps) and the time signature is 2/4. The tempo is marked 'Allegro vivo' with a quarter note equal to 152 beats per minute. The score includes various dynamics and articulations:

- Staff 1 (Measures 1-8):** Starts with a forte (*ff*) dynamic, followed by a diminuendo (*dimin.*) to piano (*pp*). A triplet of eighth notes is marked with a '3' above it.
- Staff 2 (Measures 9-14):** Continues with piano (*pp*) dynamics.
- Staff 3 (Measures 15-20):** Features a crescendo leading to a piano (*p*) dynamic.
- Staff 4 (Measures 21-28):** Includes a 'più *p*' marking, a 'sempre *dim.*' (sempre diminuendo) instruction, and ends with a pianissimo (*ppp*) dynamic.
- Staff 5 (Measures 29-35):** Starts with a forte (*ff*) dynamic, followed by a diminuendo (*dimin.*) to piano (*pp*). A sixteenth-note figure is marked with a '6' above it.
- Staff 6 (Measures 36-48):** Continues with piano (*pp*) dynamics, ending with a triplet of eighth notes marked with a '3' above it.
- Staff 7 (Measures 49-57):** Features a piano (*p*) dynamic at the end.
- Staff 8 (Measures 58-68):** Includes a 'più *p*' marking, a 'dimin.' instruction, and a pianissimo (*ppp*) dynamic.
- Staff 9 (Measures 69-76):** Starts with piano (*pp*) dynamics, followed by a forte (*ff*) dynamic, and ends with a forte (*ff*) dynamic.

Clarinet 2 in B $\flat$

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino $\text{♩} = 76$

16 *pp* *poco cresc.* *dim. molto*

26 *pp* *p*

43 A - ni - ma - to *pp* *cresc. poco a poco* *pp*

53 po - - - co a po - - - co rall. - - - molto *f* *cresc.*

65 a tempo 10 *f* *dim. molto* *p* *pp* poco rall.

84 a tempo *pp* *pp* *sempre* *dim.* *ppp* *smorzando*

Clarinet 2 in A

JEUX D'ENFANTS

5. Galop
(Le Bal)Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

11

22

33

49

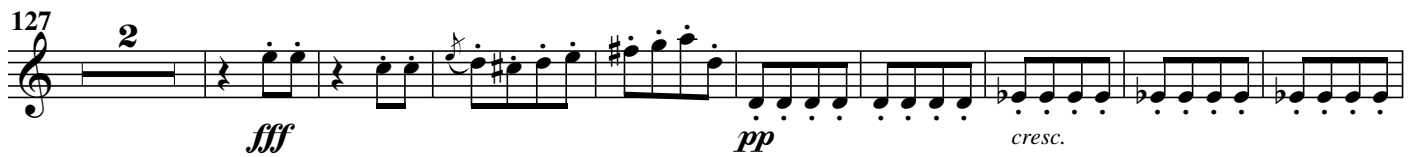
65

75

89

pp *sf* *pp* *cresc.* *ff* *sf* *ff* *fff* *ppp* *ppp* *cresc. poco a poco* *ff*

ten.

**Con furia**

Horn 1 in F

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132

pp

8

p

15

21

f p f p f dim. pp

27

ff f ff

34

f ff ff

43

ff dim. sempre f p

51

f p f dim. pp

57

ff f³ p

66

pp smorzando ppp

Horn 1 in F

Georger Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

The first system of the musical score is written on a single staff in 6/8 time. It begins with a measure rest of 10 measures. The melody starts on a whole note G4, followed by a half note A4, and then a quarter note B4. This is followed by a quarter rest, a quarter note G4, and a quarter note F#4. The next measure contains a quarter note E4, a quarter note D4, and a quarter note C4. This is followed by a quarter rest, a quarter note B3, and a quarter note A3. The system ends with a measure rest of 5 measures. The dynamics are marked *p* (piano) for the first two measures and *ppp* (pianissimo) for the last measure.

10

p *p* *ppp*

19

The second system of the musical score is written on a single staff in 6/8 time. It begins with a measure rest of 3 measures. The melody starts on a whole note G4, followed by a half note A4, and then a quarter note B4. This is followed by a quarter rest, a quarter note G4, and a quarter note F#4. The next measure contains a quarter note E4, a quarter note D4, and a quarter note C4. This is followed by a quarter rest, a quarter note B3, and a quarter note A3. The system ends with a measure rest of 5 measures. The dynamics are marked *pp* (pianissimo) for the first two measures and *ppp* (pianissimo) for the last measure.

3

pp *ppp*

32

The third system of the musical score is written on a single staff in 6/8 time. It begins with a measure rest of 10 measures. The melody starts on a whole note G4, followed by a half note A4, and then a quarter note B4. This is followed by a quarter rest, a quarter note G4, and a quarter note F#4. The next measure contains a quarter note E4, a quarter note D4, and a quarter note C4. This is followed by a quarter rest, a quarter note B3, and a quarter note A3. The system ends with a measure rest of 5 measures. The dynamics are marked *pp* (pianissimo) for the first two measures and *ppp* (pianissimo) for the last measure.

10

pp *pp* *ppp*

Horn 1 in F

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

Staff 1 (Measures 1-27): *ff* (11 measures rest), *p* (7 measures rest).

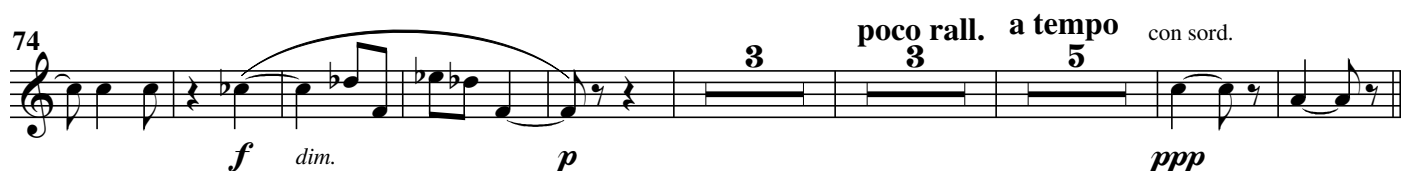
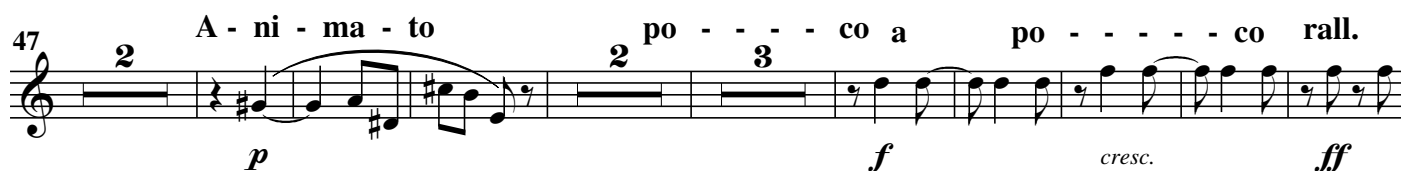
Staff 2 (Measures 28-52): *ppp* (6 measures rest), *ff* *dimin.* (9 measures rest), *p*.

Staff 3 (Measures 53-63): *p* (3 measures rest), *pp*.

Staff 4 (Measures 64-70): *ppp* (4 measures rest), *ff*.

Horn 1 in F

JEUX D'ENFANTS

4. Duo
(Petit mari, petite femme)Georges Bizet
arr. Patrick ClementsAndantino $\text{♩} = 76$ 

Horn 1 in F

JEUX D'ENFANTS

5. Galop
(Le Bal)Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

16 *ff*

24 *2*

35 *mf* < *sf* > *mf* < *sf* > *pp* *ff*

48 *fff* *6* *ppp*

65 *16* *pp* *cresc. poco a poco*

89 *cresc.* *f* *ff*

99

109 *2* *mf* < *sf* > *mf* < *sf* > *pp* *ff*

122 *2* *fff* *fff* *2*

135 *2* *pp* *mf cresc.* *fff*

147 *5*

Con furia

Horn 2 in F

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato $\text{♩} = 132$

Musical score for "The Swan" by Camille Saint-Saëns. The score is written for a single melodic line on a treble clef staff in 3/4 time. The tempo is marked "Andante". The key signature has one sharp (F#). The score includes various dynamics (pp, p, f, ff, mf, ppp), articulations (accents, slurs, staccato), and fingerings (trills, triplets, doublets). The piece is marked "Andante" and consists of 64 measures.

JEUX D'ENFANTS

Horn 2 in F

2. Berceuse
(La Poupee)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

con sord.

ppp

3

ppp

11 **7** (sempre con sord.)

pp

24 **7**

pp

37 **5** **3**

ppp

Horn 2 in F

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

15 7 + 6

ff *p* *ppp*

37 0 6

ff *dimin.* *p* *dimin.* *pp*

55

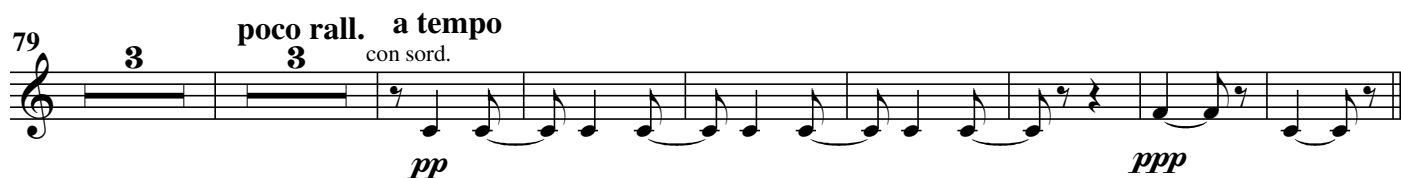
p *pp* *dimin.*

64 + 4 0

ppp *ff* *ff*

Horn 2 in F

JEUX D'ENFANTS

4. Duo
(Petit mari, petite femme)Georges Bizet
arr. Patrick ClementsAndantino $\text{♩} = 76$ 

Horn 2 in F

JEUX D'ENFANTS

5. Galop
(Le Bal)Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

16 *ff*

26 *sf* *>*

40 *sf* *pp* *ff* *fff*

52 *ppp* *cresc. poco a poco*

85 *ff* *ff*

98

108 *sf* *>* *sf* *>* *pp* *ff*

122 *fff* *fff*

135 *pp* *p cresc.* *fff* **Con furia**

146

Horn 3 in F

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132

The musical score for Horn 3 in F is written in treble clef with a key signature of one flat (B-flat). The tempo is marked 'Allegretto moderato' with a quarter note equal to 132 beats per minute. The score consists of nine staves of music, each containing various musical notations and dynamics.

Staff 1: Starts with a *pp* dynamic. It features a series of notes with slurs and accents. The dynamic changes to *p* towards the end of the staff.

Staff 2: Begins at measure 8. It includes a *p* dynamic and a double bar line with a '2' above it, indicating a second ending. The dynamic changes to *p* again.

Staff 3: Starts at measure 17. It features a series of notes with slurs and accents. The dynamic changes from *f* to *p* and back to *f*.

Staff 4: Begins at measure 24. It includes a *dim.* (diminuendo) marking and a *pp* dynamic. The staff ends with a triplets of eighth notes marked *ff*.

Staff 5: Starts at measure 30. It includes a double bar line with a '2' above it, indicating a second ending. The dynamic changes from *f* to *ff* and back to *f*.

Staff 6: Begins at measure 39. It includes a double bar line with a '2' above it, indicating a second ending. The dynamic changes from *ff* to *ff* and then to *dim. sempre* (diminuendo sempre).

Staff 7: Starts at measure 48. It features a series of notes with slurs and accents. The dynamic changes from *f* to *p* and back to *f*, ending with a *dim.* marking.

Staff 8: Begins at measure 54. It includes a *pp* dynamic and a triplets of eighth notes marked *ff*.

Staff 9: Starts at measure 60. It includes a triplets of eighth notes marked *f* and a *p* dynamic. The staff ends with a triplets of eighth notes marked *pp* *smorzando* *ppp*.

JEUX D'ENFANTS

Horn 3 in F

2. Berceuse
(La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

9 4 7

pp *ppp*

26

pp *p > pp* *pp*

36

8

ppp *ppp* *ppp*

Detailed description: This block contains the musical notation for measures 1 through 35 of the Horn 3 part. The music is written on three staves in treble clef with a key signature of one flat (F major/D minor). The tempo is marked 'Andantino quasi andante' with a metronome marking of 136. Measure numbers 9, 26, and 36 are indicated at the start of their respective staves. Dynamic markings include *pp* (pianissimo), *ppp* (pianississimo), and *p > pp*. There are also crescendo and decrescendo hairpins. Measure rests are marked with numbers 4 and 8. The notation includes various note values, rests, and articulation marks.

Horn 3 in F

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

The musical score for Horn 3 in F consists of five staves of music. The first staff begins with a **ff** dynamic, followed by a **p** dynamic, and ends with a **p** dynamic. The second staff starts with a **pp** dynamic, followed by a **ppp** dynamic, then a **ff** dynamic, and ends with a **pp** dynamic. The third staff begins with a **p** dynamic. The fourth staff starts with a **p** dynamic, followed by a **pp** dynamic, and ends with a **dimin.** dynamic. The fifth staff begins with a **ppp** dynamic, followed by a **ff** dynamic, and ends with a **ff** dynamic. The score includes various musical notations such as rests, eighth notes, sixteenth notes, and slurs, as well as dynamic markings and articulation symbols.

Horn 3 in F

JEUX D'ENFANTS

4. Duo
(Petit mari, petite femme)Georges Bizet
arr. Patrick ClementsAndantino $\text{♩} = 76$ 

Horn 3 in F

JEUX D'ENFANTS

5. Galop
(Le Bal)Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

16 *ff*

25 *p*

36 *sf* *p* *sf* *ff* *fff*

51 *ppp* *ppp*

68 *pp* *cresc. poco a poco*

86 *cresc.* *f* *ff* *ff*

97

107 *p* *sf* *p* *sf* *ff*

122 *fff* *fff* *pp*

134 *pp* *p* *mf* *f* *fff* **Con furia**

146 *5*

Horn 4 in F

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132

The musical score for Horn 4 in F, titled "JEUX D'ENFANTS" by Georges Bizet, arranged by Patrick Clements. The tempo is Allegretto moderato, marked with a quarter note equal to 132 beats per minute. The score is written in treble clef with a key signature of one sharp (F#). It consists of nine staves of music, each containing various musical notations including notes, rests, and dynamic markings. The dynamics range from *pp* (pianissimo) to *fff* (fortississimo). The score includes several articulations such as slurs, accents, and breath marks. The first staff begins with a *pp* dynamic and a slur over the first four notes. The second staff has a *p* dynamic and a slur over the last four notes. The third staff has a *f* dynamic and a slur over the last four notes. The fourth staff has a *pp* dynamic and a slur over the last four notes. The fifth staff has a *f* dynamic and a slur over the last four notes. The sixth staff has a *ff* dynamic and a slur over the last four notes. The seventh staff has a *f* dynamic and a slur over the last four notes. The eighth staff has a *pp* dynamic and a slur over the last four notes. The ninth staff has a *ppp* dynamic and a slur over the last four notes.

10 *pp* *p* *f* *p* *f* *dim.*

19 *pp* *ff*

25 *f* *ff*

31 *f* *ff* *f* *ff*

41 *ff* *ff* *dim. sempre*

49 *f* *p* *f* *dim.* *pp*

55 *ff* *dim.* *dim.*

62 *f* *pp* *ppp*

68

JEUX D'ENFANTS

Horn 4 in F

2. Berceuse
(La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136
con sord.

The musical score for Horn 4 in F, measures 1-40, is presented in four systems. The key signature has one sharp (F#), and the time signature is 6/8. The tempo is Andantino quasi andante, with a metronome marking of 136 beats per minute. The score includes dynamic markings (ppp, pp) and articulation (accents). Measure numbers 12, 28, and 38 are indicated at the start of their respective systems. Fingerings (3, 4, 8) are specified above certain notes. The score concludes with a double bar line at measure 40.

12 senza sord.

28

38

5

3

3

4

3

8

ppp

ppp

pp

ppp

pp

ppp

ppp

Horn 4 in F

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

The musical score for Horn 4 in F consists of five staves of music. The first staff begins with a *ff* dynamic and a triplet of eighth notes, followed by a *pp* dynamic. The second staff starts at measure 13 with a *p* dynamic, a slur over a quarter note and eighth notes, and a *ppp* dynamic. The third staff starts at measure 38 with a *pp* dynamic and a triplet of eighth notes. The fourth staff starts at measure 53 with a *p* dynamic, a slur over a quarter note and eighth notes, and a *dimin.* marking. The fifth staff starts at measure 64 with a *ppp* dynamic, a slur over a quarter note and eighth notes, and a *ff* dynamic. The score includes various articulations such as slurs, accents, and dynamic markings.

13 4 *p* *ppp* 6 0 *ff*

38 3 *pp* 4

53 *p* *dimin.* (b)

64 *ppp* 4 *ff* *ff*

Horn 4 in F

JEUX D'ENFANTS

4. Duo
(Petit mari, petite femme)Georges Bizet
arr. Patrick Clements

Andantino ♩ = 76

12 *pp*

23 *dim. molto pp pp* *poco cresc.*

37 *pp* *cresc. poco a poco* *pp*

49 A - ni - ma - to po - - - co a po - - - co
p cresc. f cresc.

60 *rall. - - - molto a tempo ff pp*

71 *cresc. f dim. molto p*

81 *poco rall. a tempo con sord. pp pp ppp*

Horn 4 in F

JEUX D'ENFANTS

5. Galop
(Le Bal)Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

16 *ff*

26 *pp* *sf* *pp*

38 *sf* *ff* *fff*

54 *ppp* *ppp* *cresc. poco a poco*

87 *cresc.* *f* *ff* *ff*

98

108 *pp* *sf* *pp* *sf* *ff*

124 *fff* *fff* *pp*

135 *pp* *p* *mf* *f* *fff* **Con furia**

146 *pp*

Bassoon 1

JEUX D'ENFANTS

1. Marche

(Trompette et Tambour)

Georges Bizet

arr. Patrick Clements

Allegretto moderato ♩ = 132

pp p

6 3 3

11 p

17 f

23 pp

29 ff

35 ff

40 ff

44 dim. sempre

49 mf

55 pp ff

60 mf³ dim. p

66 ppp ppp

JEUX D'ENFANTS

Bassoon 1

2. Berceuse (La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

5

pp

12

pp *ppp*

2

9

28

pp *pp*

2

36

pp *pp* *p* *p*

43

pp *morendo* *ppp*

Detailed description: This is a musical score for the Bassoon 1 part of the piece 'Jeux d'Enfants, 2. Berceuse (La Poupee)' by Georges Bizet, arranged by Patrick Clements. The score is written for a single staff in bass clef with a key signature of three sharps (F#, C#, G#) and a 6/8 time signature. The tempo is marked 'Andantino quasi andante' with a metronome marking of 136. The score consists of 43 measures. Measure 1 has a five-measure rest. Measures 2-11 are marked *pp*. Measures 12-15 are marked *pp*, with a crescendo hairpin starting at measure 12 and a decrescendo hairpin ending at measure 15. Measures 16-19 are marked *ppp*, with a two-measure rest at measure 17. Measures 20-23 are marked *pp*, with a two-measure rest at measure 21. Measures 24-35 are marked *pp*, *pp*, *p*, and *p* respectively, with a decrescendo hairpin starting at measure 34. Measures 36-42 are marked *pp*, *pp*, *p*, *p*, *p*, and *p* respectively, with a decrescendo hairpin starting at measure 41. Measure 43 is marked *pp* and *morendo*, with a decrescendo hairpin starting at measure 42. The score ends with a double bar line at measure 43.

Bassoon 1

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

Measures 1-19: Starts with a forte (*ff*) dynamic, followed by a series of eighth notes and a half note. Dynamics include *pp* and *p*. A 9-measure rest is present.

Measures 20-31: Features a series of eighth notes and a half note. Dynamics include *p*, *pp*, and *ppp*. A *sempre dim.* instruction is present.

Measures 32-40: Includes a 3-measure rest, followed by a series of eighth notes and a half note. Dynamics include *pp*, *ff*, and *f*. A *dimin.* instruction is present.

Measures 41-55: Features a series of eighth notes and a half note. Dynamics include *pp*, *pp*, *p*, and *p*. A 6-measure rest is present.

Measures 56-66: Includes a 2-measure rest, followed by a series of eighth notes and a half note. Dynamics include *più p*, *dimin.*, and *ppp*.

Measures 67-70: Features a series of eighth notes and a half note. Dynamics include *pp*, *ff*, and *ff*.

Bassoon 1

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino ♩ = 76

molto espress.

p

6

16

p

4

30

pp

8

pp

cresc. poco a poco

46

A - ni - ma - to po - - - co

pp

57

a po - - - co rall.

f

più f

ff

pp

a tempo

69

cresc.

f

dim. molto

p

79

poco rall.

a tempo

pp

pp

6

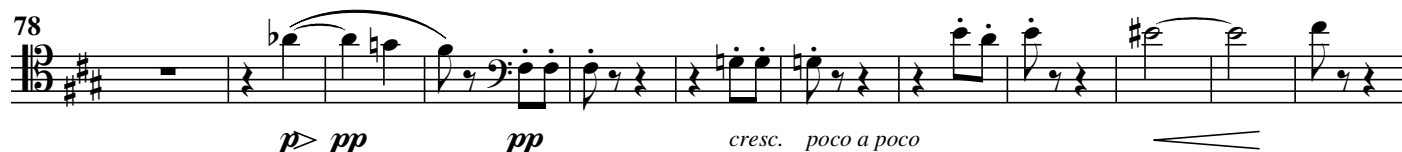
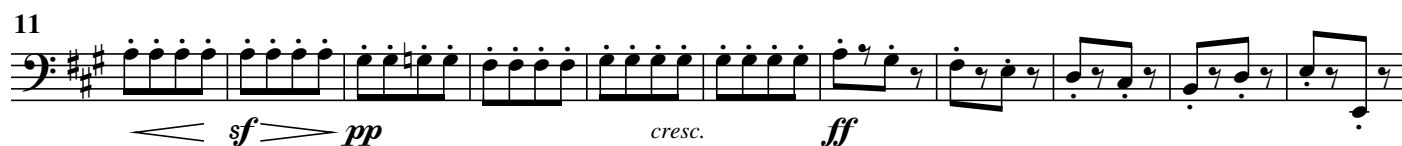
Bassoon 1

JEUX D'ENFANTS

5. Galop (Le Bal)

Georges Bizet
arr. Patrick Clements

Presto ♩ = 184





Bassoon 2

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132

pp p

6

12

18

f p f p f p

24

pp > pp ff

30

f ff f

35

ff ff

40

ff

45

dim. sempre

50

f p f p f p pp

55

tr > pp ff dim.

61

dim.

67

ppp ppp

JEUX D'ENFANTS

Bassoon 2

2. Berceuse (La Poupée)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

9 *pp* *cresc.*

15 *dim. pp* *ppp* *pp*

29 *cresc.* *dim. pp* *ppp*

37 *ppp* *pp* *p* *p* *pp* *morendo*

45 *ppp* *ppp*

Detailed description: This is a musical score for Bassoon 2, measures 1 through 45. The key signature is three sharps (F#, C#, G#) and the time signature is 6/8. The tempo is marked 'Andantino quasi andante' with a metronome marking of 136. The score is divided into five systems. The first system (measures 1-14) starts with a 9-measure rest, followed by a melody starting on G#4, moving up stepwise to A#5, then down. Dynamics include *pp* and *cresc.*. The second system (measures 15-28) begins with a 15-measure rest, followed by a melody starting on G#4, moving up to A#5, then down. Dynamics include *dim. pp*, *ppp*, and *pp*. The third system (measures 29-36) starts with a 29-measure rest, followed by a melody starting on G#4, moving up to A#5, then down. Dynamics include *cresc.*, *dim. pp*, and *ppp*. The fourth system (measures 37-44) begins with a 37-measure rest, followed by a melody starting on G#4, moving up to A#5, then down. Dynamics include *ppp*, *pp*, *p*, *p*, *pp*, and *morendo*. The fifth system (measures 45-48) starts with a 45-measure rest, followed by a melody starting on G#4, moving up to A#5, then down. Dynamics include *ppp* and *ppp*.

Bassoon 2

JEUX D'ENFANTS

3. Impromptu
(La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

ff *dimin.* *p* *dimin.* *pp* 8 *pp*

15 *p* 3 *p* *pp* *sempre dim.*

28 *ppp* 3 *pp* 4 *ff* *dimin.*

40 *pp* 7 *pp* *p* 3

56 *p* *più p* *dimin.*

64 *ppp* 4 *ff* *ff*

Bassoon 2

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino ♩ = 76



pp

12



poco cresc.

23



dim.

pp

34



pp

44

A - ni - ma - to



cresc. poco a poco

pp

54

po - - - co a po - - - co rall. - - - molto a tempo



cresc.

f

più f

ff

pp

66



cresc.

f

dim.

78

poco rall.

a tempo



p

pp

pp

ppp

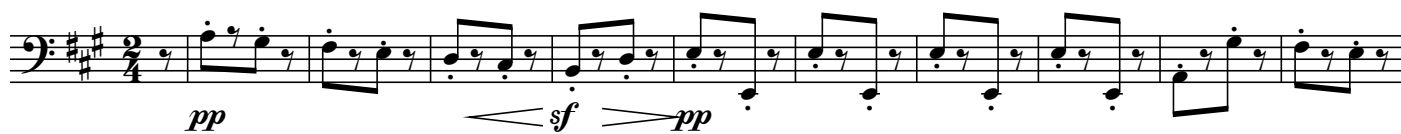
Bassoon 2

JEUX D'ENFANTS

5. Galop (Le Bal)

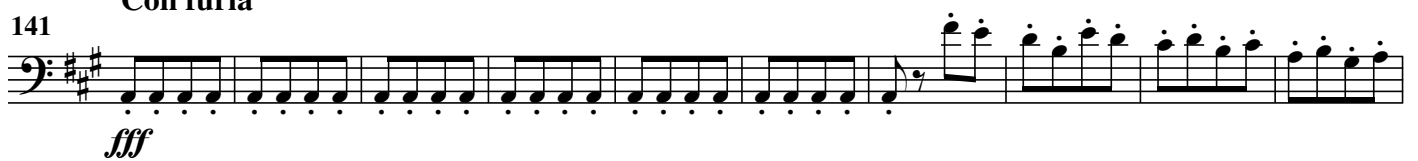
Georges Bizet
arr. Patrick Clements

Presto ♩ = 184





Con furia



Double Bass **JEUX D'ENFANTS**

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132

Musical score for the first system of "The Swan" by Maurice Strakosky. The score is written for a single melodic line in bass clef, with a key signature of two flats (B-flat and E-flat) and a common time signature (C). The tempo is marked "Allegretto". The score consists of 65 measures, divided into 11 systems of 6 measures each. The dynamics range from *pp* (pianissimo) to *ff* (fortissimo). The score includes various articulations such as *pizz.* (pizzicato), *arco* (arco), and *dim. sempre* (diminuendo sempre). The melody is characterized by a series of eighth and sixteenth notes, often grouped in triplets, and a final cadence in the 65th measure.

JEUX D'ENFANTS

Double Bass

2. Berceuse
(La Poupeé)

Georges Bizet
arr. Patrick Clements

Andantino quasi andante ♩ = 136

16 *pizz.* *pp* *arco* *pp* *pp*

28 *pizz.* *pp* *arco* *ppp* *ppp*

39 *pp* *morendo* *ppp*

The musical score is written for Double Bass in 6/8 time, key of D major (two sharps). It consists of three staves of music. The first staff (measures 16-27) includes a 16-measure rest, followed by a pizzicato section (measures 17-18) marked *pp*, an arco section (measures 19-20) marked *pp*, and a 2-measure rest marked *pp*. The second staff (measures 28-38) begins with a 3-measure rest marked *pp*, followed by a pizzicato section (measures 29-30) marked *pp*, an arco section (measures 31-32) marked *ppp*, and a 3-measure rest marked *ppp*. The third staff (measures 39-40) starts with a 4-measure rest marked *pp* and *morendo*, followed by a 2-measure rest marked *ppp*, and ends with a pizzicato section marked *ppp*.

Double Bass

JEUX D'ENFANTS

3. Impromptu (La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

Allegro vivo ♩ = 152

3 pizz. *ff* *p*

13 *p* *pp*

24 arco *sempre dim.* *ppp* 6 *ff* 3

41 *p*

52 *p* *più p* *dimin.*

63 4 *ppp* *ff* *ff*

Double Bass

JEUX D'ENFANTS

4. Duo (Petit mari, petite femme)

Georges Bizet
arr. Patrick Clements

Andantino ♩ = 76



pp

12



poco cresc.

23



dim. pp

34



pp

cresc.

45

A - ni - ma - to

po - - - - co



pp

cresc.

56

a

po - - - - - co

rall. - - - -

molto

a tempo



f

più f

ff

pp

67



cresc.

f

dim.

p

79

poco rall.

a tempo



p

pp

pp

ppp

Double Bass

JEUX D'ENFANTS

5. Galop (Le Bal)

Georges Bizet
arr. Patrick Clements

Presto ♩ = 184

16 *ff*

26 *pp* ————— *sf*

37 *pp* ————— *sf* *ff* *fff*

52 *pp*

62 *ppp* *pp* *pizz.*

72 *ppp* *arco*

81 *cresc. poco a poco* *cresc.* *pizz.*

91 *f* ————— *ff* *arco*

102 *pp* ————— *sf*

113

pp *sf* *ff* *fff*

128

fff *pp* *cresc.*

139

Con furia

mf cresc. *fff*

150

fff

Percussion
(S.D., Tri.)

JEUX D'ENFANTS

1. Marche
(Trompette et Tambour)

Georges Bizet
arr. Patrick Clements

Allegretto moderato ♩ = 132

Snare drum

pp

9

p

17

23

Triangle

ppp

28

S.D. Tri. S.D.

ff *f* *ff*

37

f *ff* *ff*

46

dim. sempre

52

Tri.

57

S.D. Tri. S.D.

f *dim.* *dim.*

62

p *pp*

67

ppp

Percussion

JEUX D'ENFANTS

3. Impromptu (La Toupie)

Georges Bizet
arr. Patrick Clements

Allegro vivo ♩ = 152

4 Triangle *pp*

16 S.D.(snare off) *ppp* **10** Triangle *pp*

47 S.D.(snare off) *ppp* **5** S.D.(snare on) *ff*