Processing #3

for femal voice, flute, theremin and three ringmodulators

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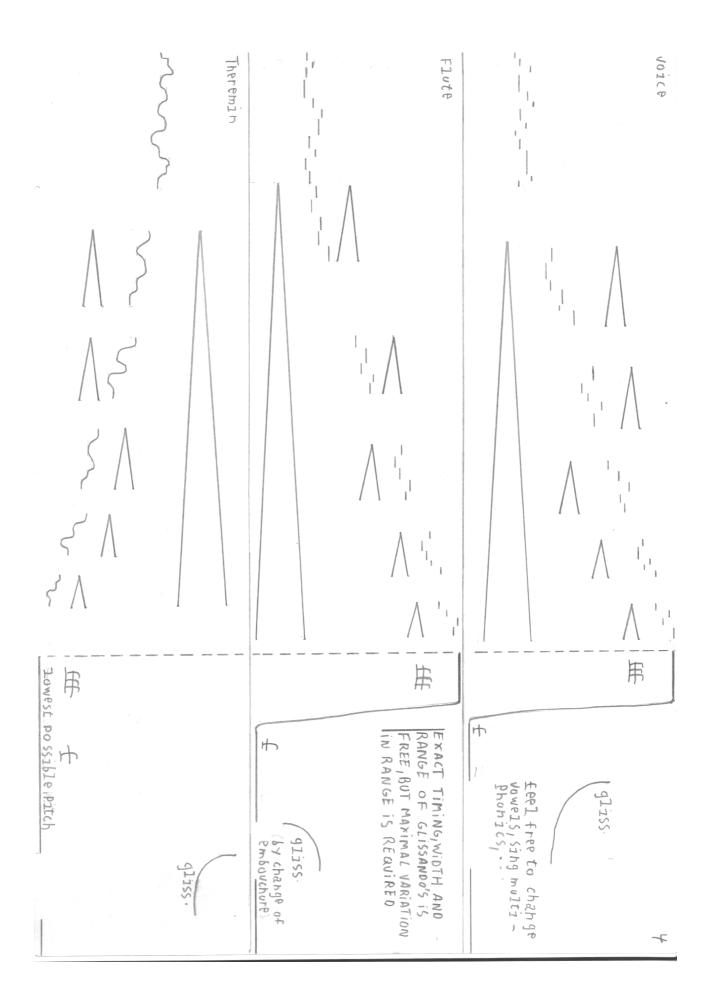
 The sound produced by every player is ringmodulated with the sound produced by every other player:

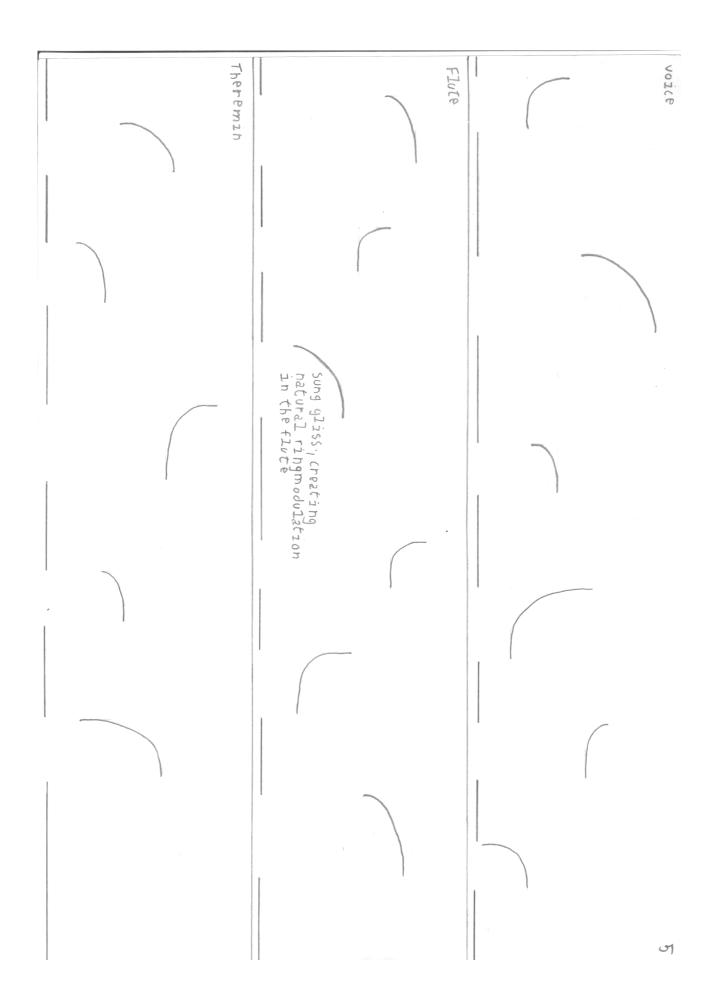
> Player 1 x Player 2 Player 1 x Player 3 Player 2 x Player 3

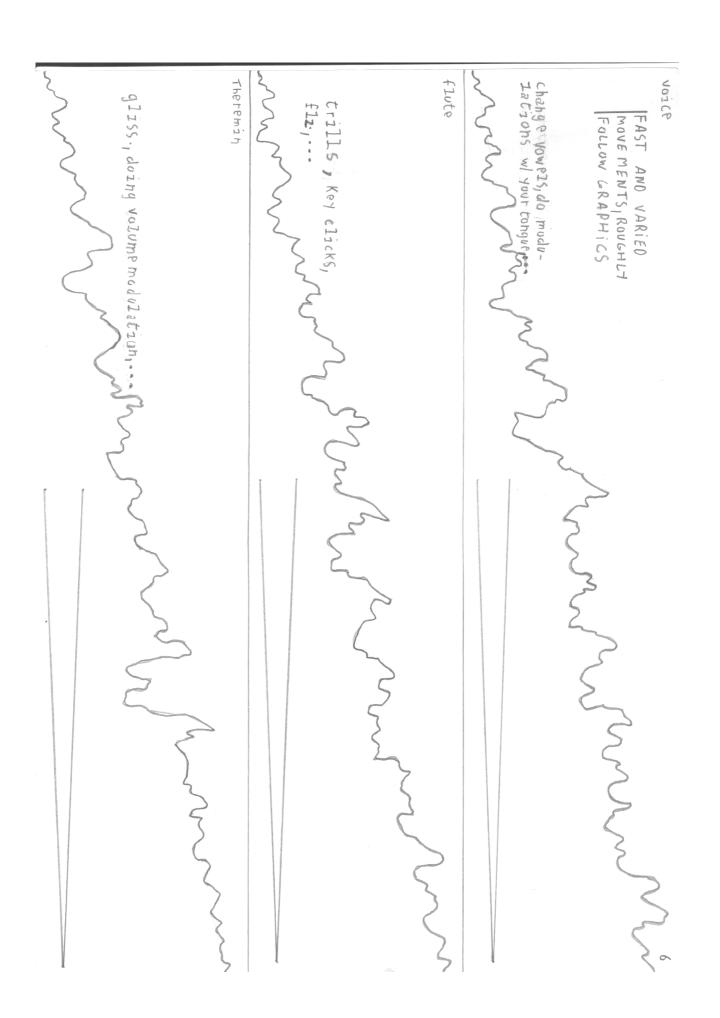
Original sound and modulated sound are of equal importance.

- Comment in uppercase is for all players, comment in lowercase is only for the part it is written in.
- This score shouldn't be considered as strictly time-proportional. If you can keep a passage varied and interesting, you can hold it longer. Most events (e.g. the glissando's on page 4 & 5) can be repeated more then indicated, and the exact rhytms are free (still, in the example of these gliss., the overal proportion of the duration of the gliss, in comparison with the duration of the low notes must be more or less as in the graphics).
- Broken vertical lines indicate simultaneous events in different parts.

8 mf gliss. (±0,6 Hz)	Theremin		Flute	mfi Small gliss. Now & then you can		Voice
	Fade out / In) Small gliss		can fade out, take a quick breath,		
	(simile)	Multiphanics		breath, and fade in again		
91255	Legatu, non gliss			Legato, non glis	EXACT PITCH & RYTHM AD LIB.	SHALL MOVEMENTS







P of Now AND THEN, of, AND THEN, of, AND THEN, of, AS POSSIBLE	Leberbury Wymy Bur	MOVIE LESS
nf2	of 2 of 2	LESS BLESS MOVEMENT
	QUIET, LONG RANDOM NOTES	TAIN ONE SINGLE

Theremin		RESTS IN BETWEEN NOTES BECOME LONGER, SO THAT, IN THE END, IT IS NOT CLEAR IF YOU ARE PLANNING TO PLAY ANOTHER (LAST) NOTE
		NOTES THAT T CLEAR NOTE
	SILENCE.)	~